

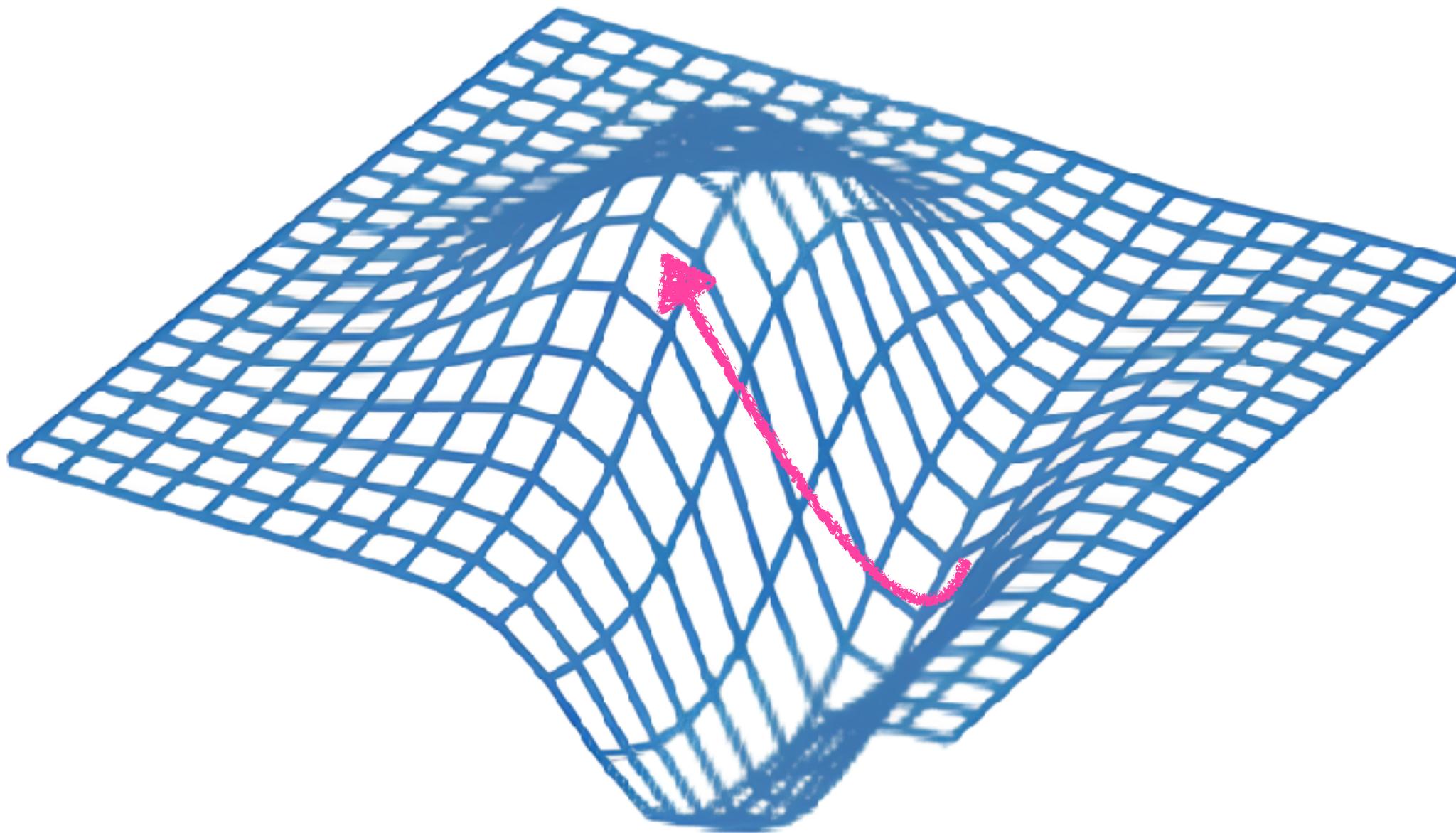
Numerical Relativity: Solving Einstein's equations on a computer

Josu Aurrekoetxea
CTP Postdoctoral Fellow



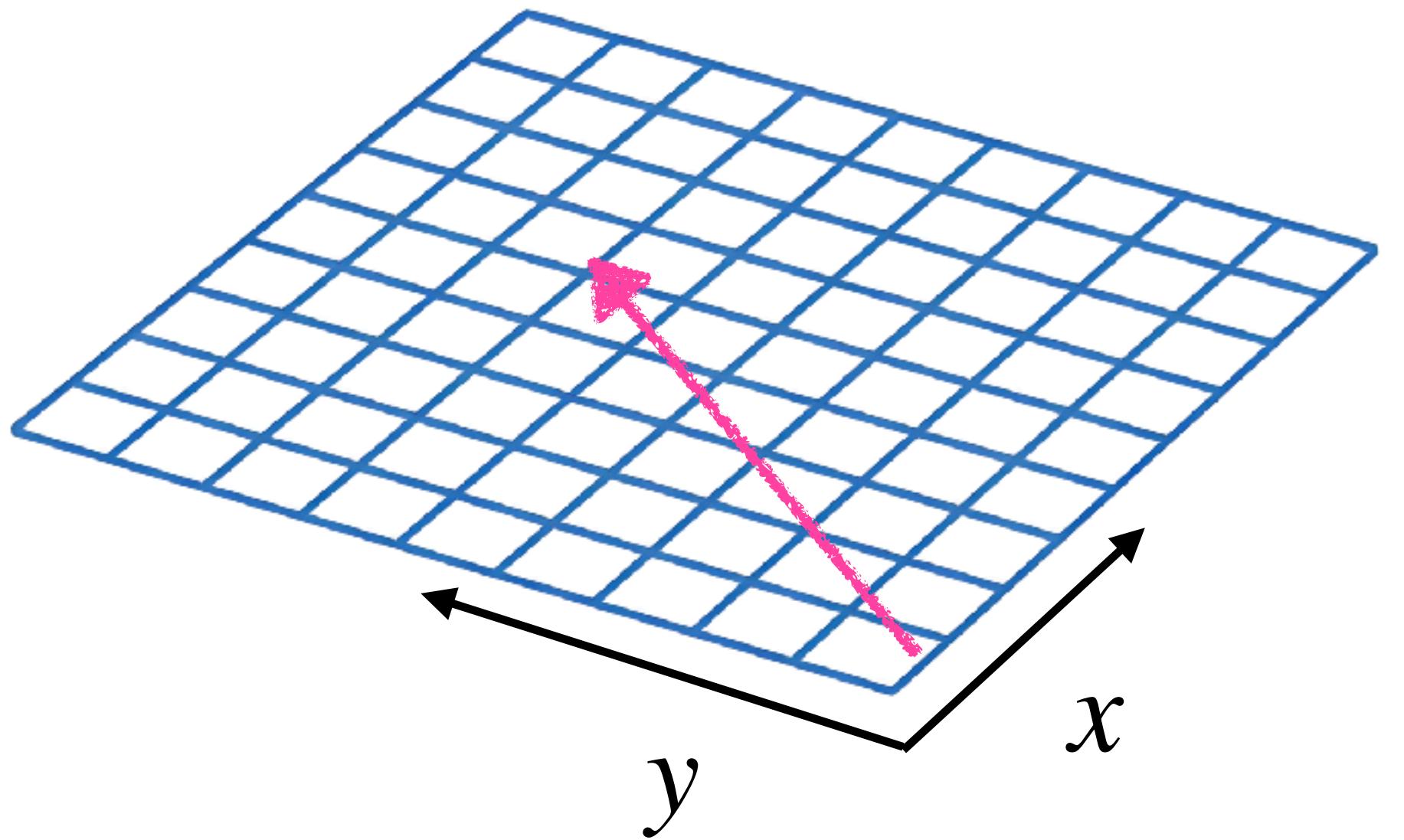
We want to know the spacetime metric $g_{\mu\nu}(t, \vec{x})$

$$R_{\mu\nu} - \frac{R}{2}g_{\mu\nu} = 8\pi G T_{\mu\nu}$$



$$ds^2 = g_{\mu\nu}dx^\mu dx^\nu$$

Flat space

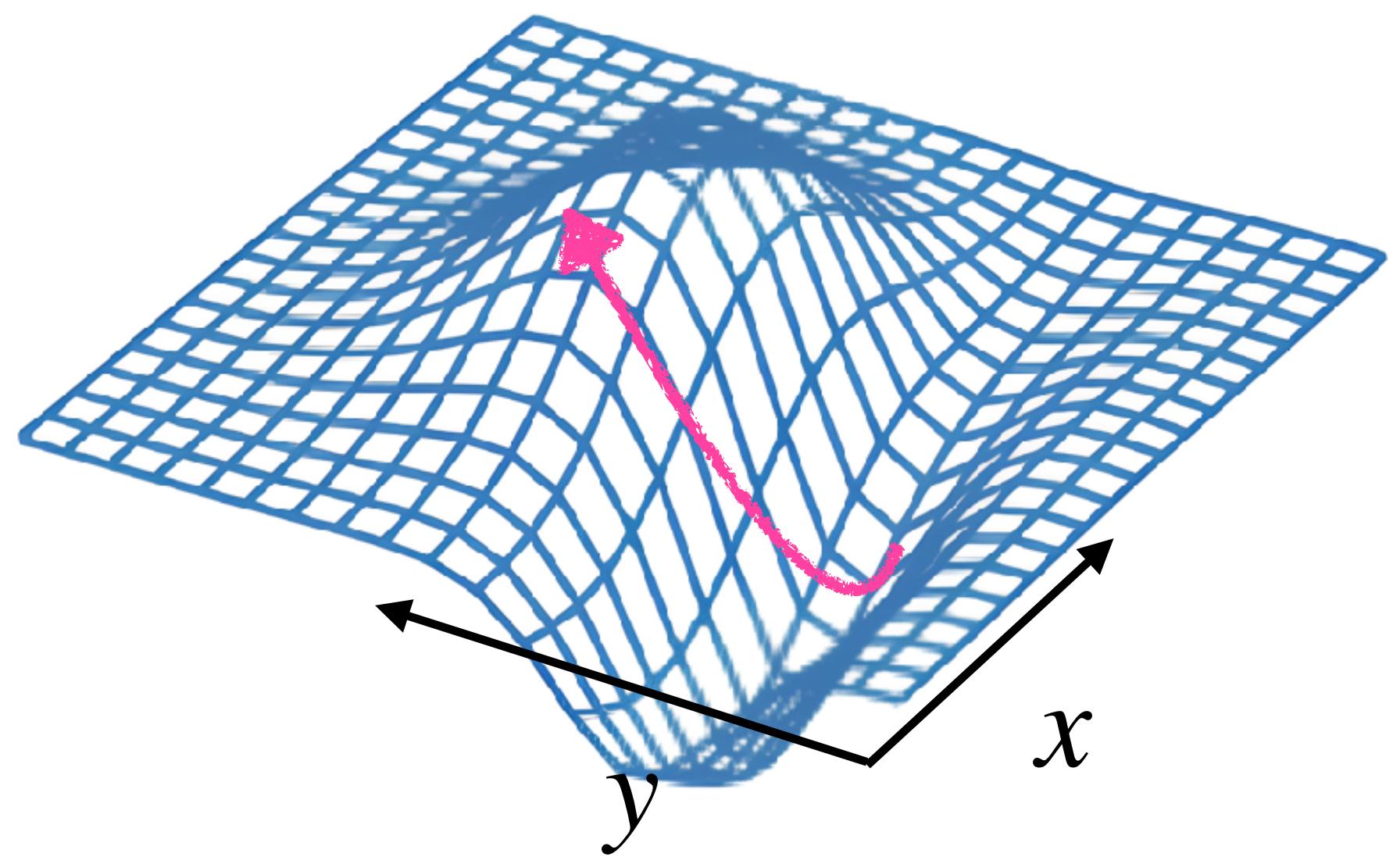


$$dl^2 = dx^2 + dy^2$$

$$dl^2 = (dx \quad dy) \underbrace{\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}}_{\delta_{ab}} \begin{pmatrix} dx \\ dy \end{pmatrix}$$

"The metric"

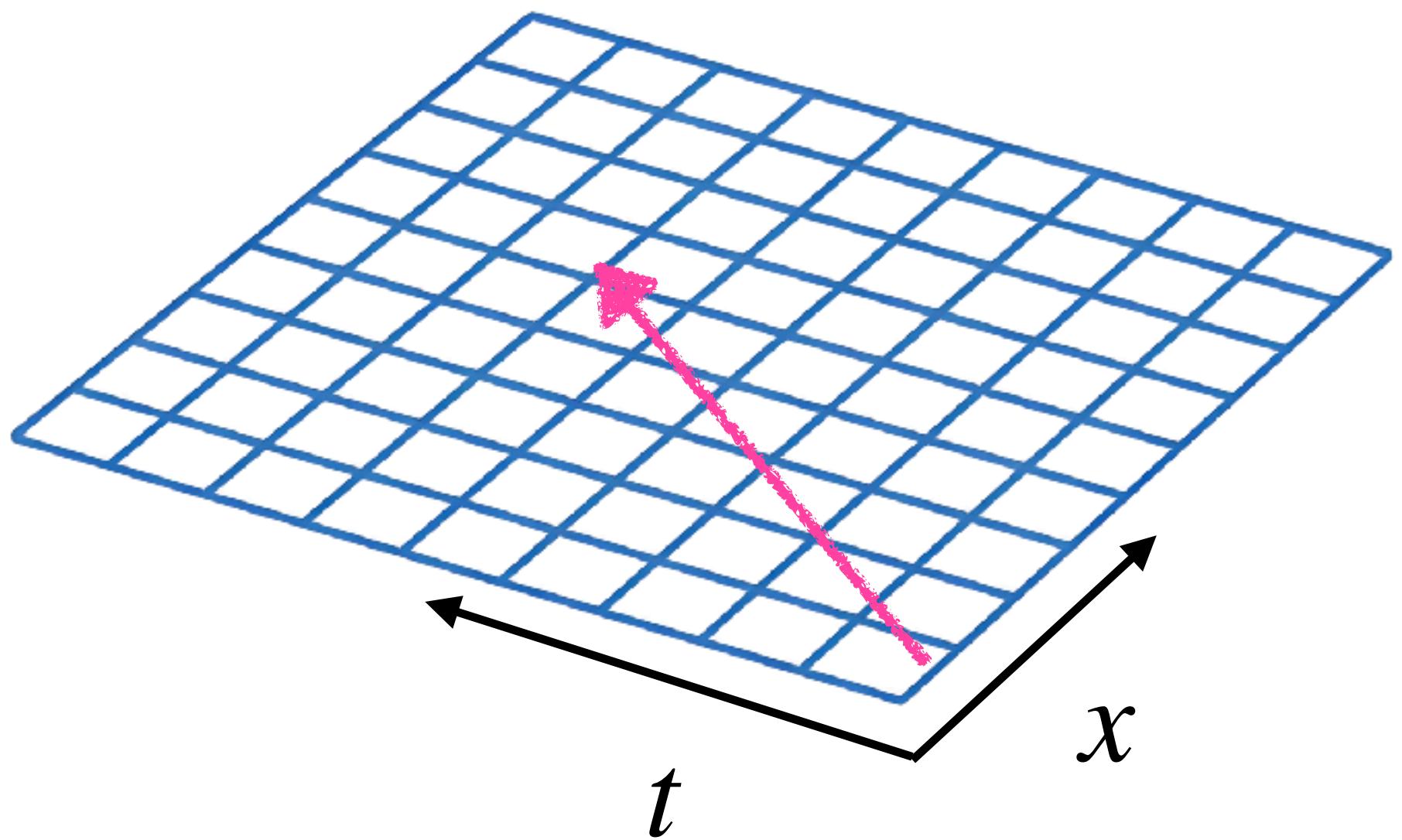
Curved space



$$dl^2 = f(x, y)dx^2 + g(x, y)dy^2$$

$$dl^2 = (dx \quad dy) \begin{pmatrix} f(x, y) & 0 \\ 0 & g(x, y) \end{pmatrix} \begin{pmatrix} dx \\ dy \end{pmatrix}$$

Flat spacetime

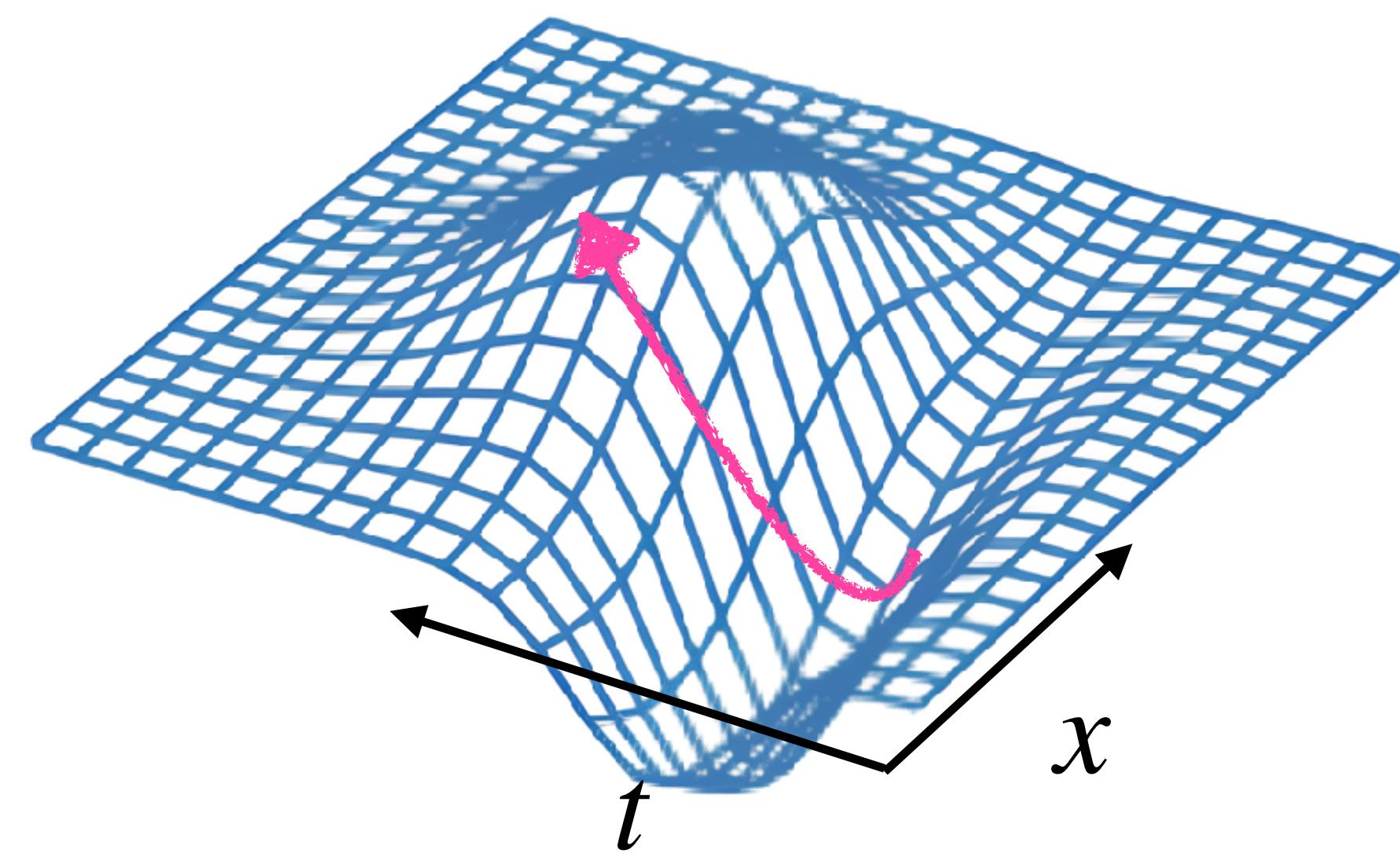


$$ds^2 = -c^2 dt^2 + dx^2$$

$$ds^2 = (dt \quad dx) \underbrace{\begin{pmatrix} -c^2 & 0 \\ 0 & 1 \end{pmatrix}}_{\eta_{\mu\nu}} \begin{pmatrix} dt \\ dx \end{pmatrix}$$

“The spacetime metric”

Curved spacetime



$$ds^2 = f(t, x) dt^2 + g(t, x) dx^2 + 2h(t, x) dt dx$$

$$ds^2 = (dt \quad dx) \begin{pmatrix} f(t, x) & h(t, x) \\ h(t, x) & g(t, x) \end{pmatrix} \begin{pmatrix} dt \\ dx \end{pmatrix}$$

Figures from Katy Clough

$$ds^2 = (dt \quad dx \quad dy \quad dz) \begin{pmatrix} g_{00} & g_{01} & g_{02} & g_{03} \\ g_{10} & g_{11} & g_{12} & g_{13} \\ g_{20} & g_{21} & g_{22} & g_{23} \\ g_{30} & g_{31} & g_{32} & g_{33} \end{pmatrix} \begin{pmatrix} dt \\ dx \\ dy \\ dz \end{pmatrix}$$

$g_{\mu\nu}(t, \vec{x})$
“The spacetime metric”

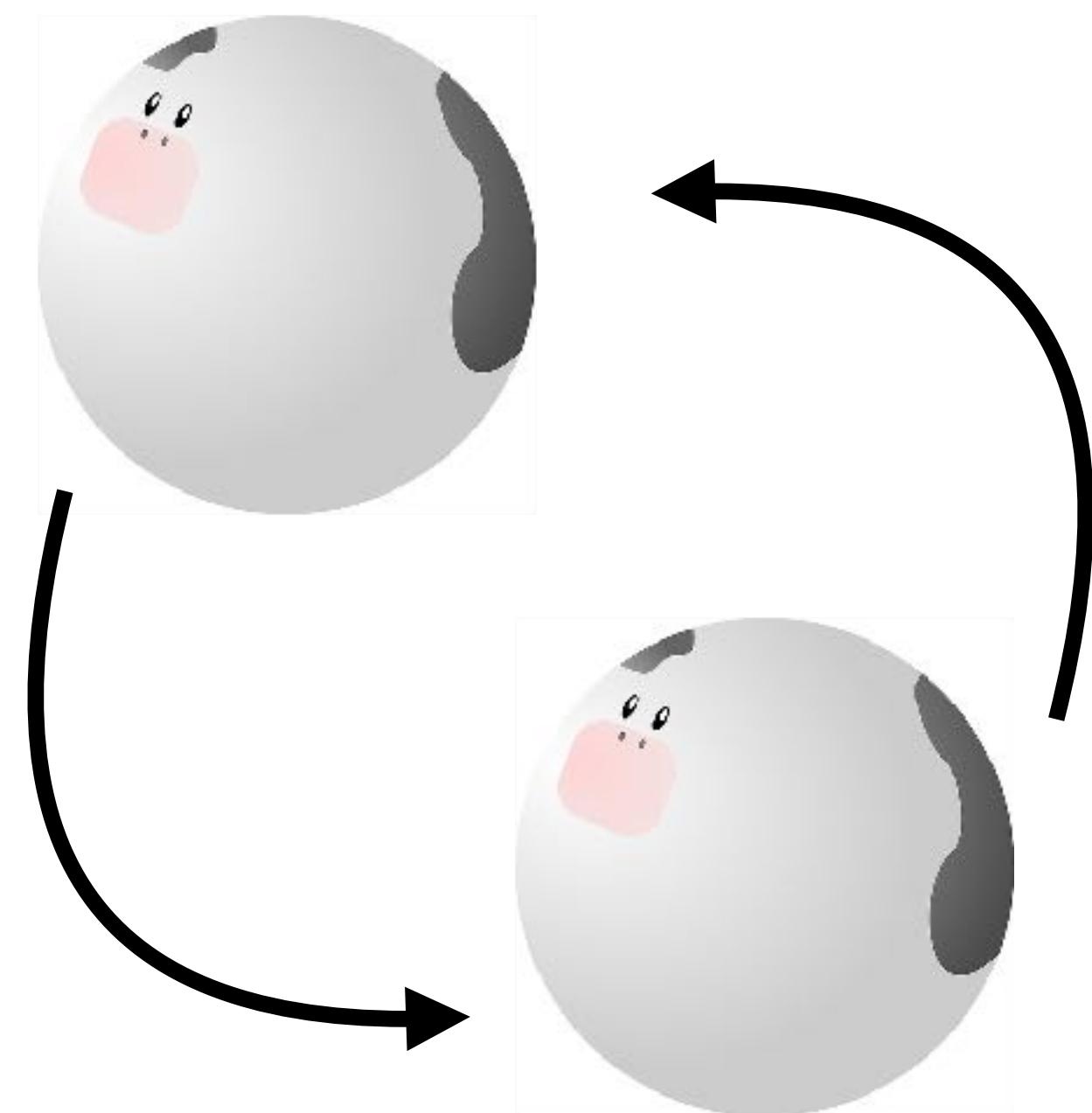
$$R_{\mu\nu} - \frac{R}{2}g_{\mu\nu} = 8\pi G T_{\mu\nu}$$

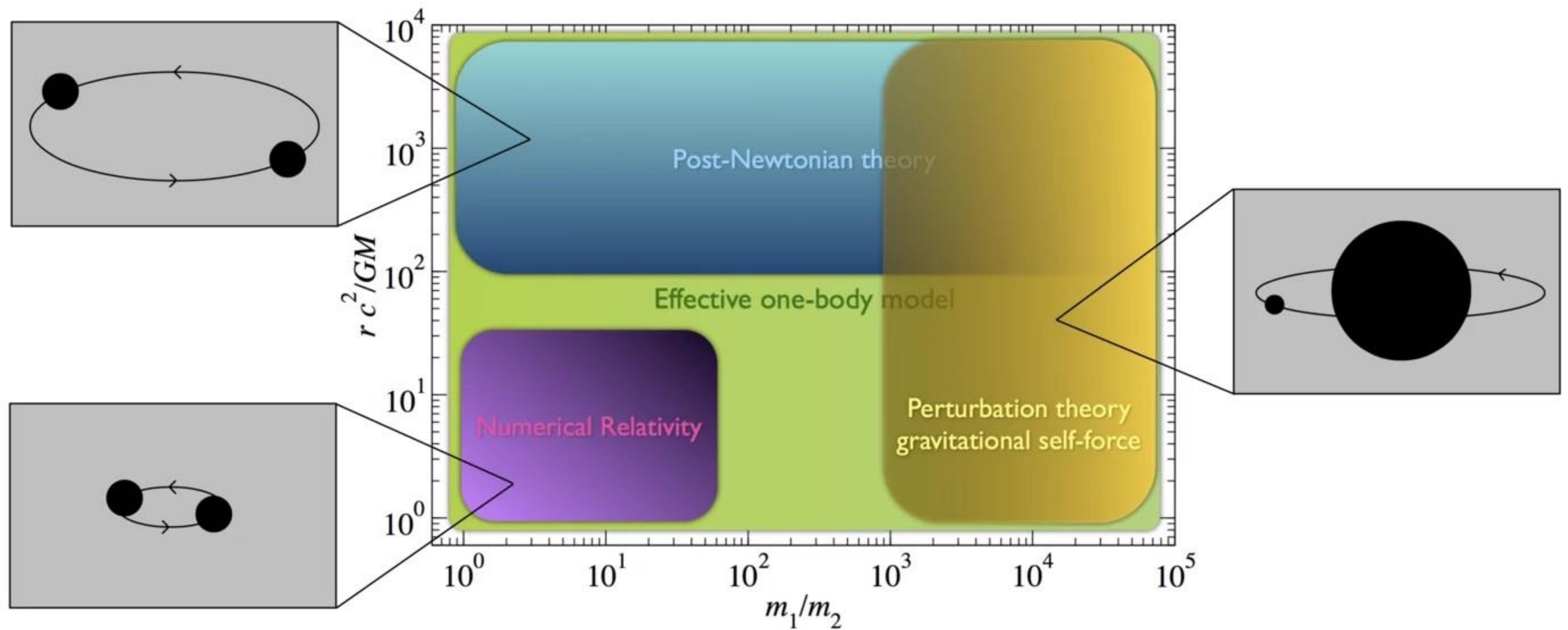
$f(\partial_t^2 g_{\mu\nu}, \partial_t g_{\mu\nu}, g_{\mu\nu})$
“Curvature”

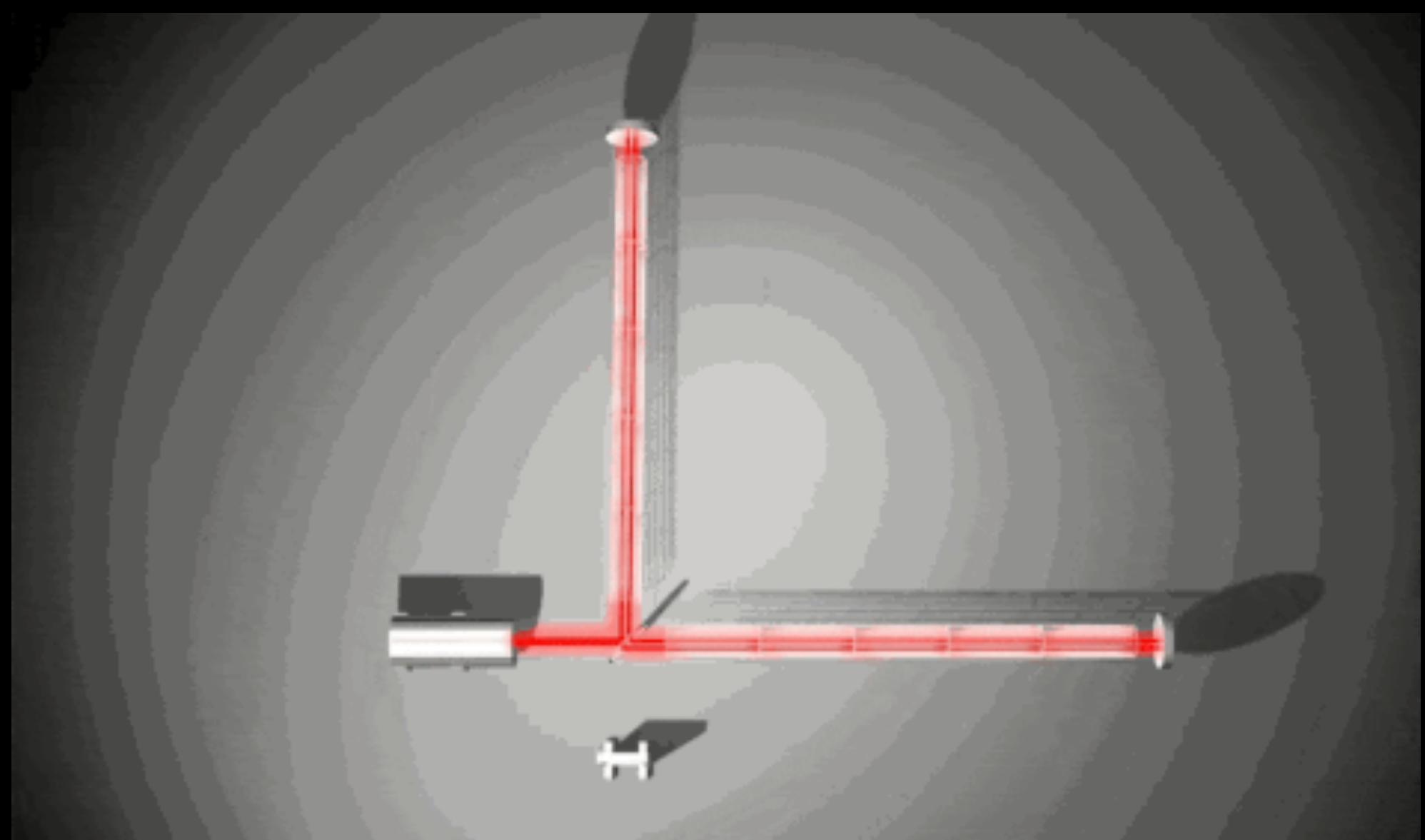
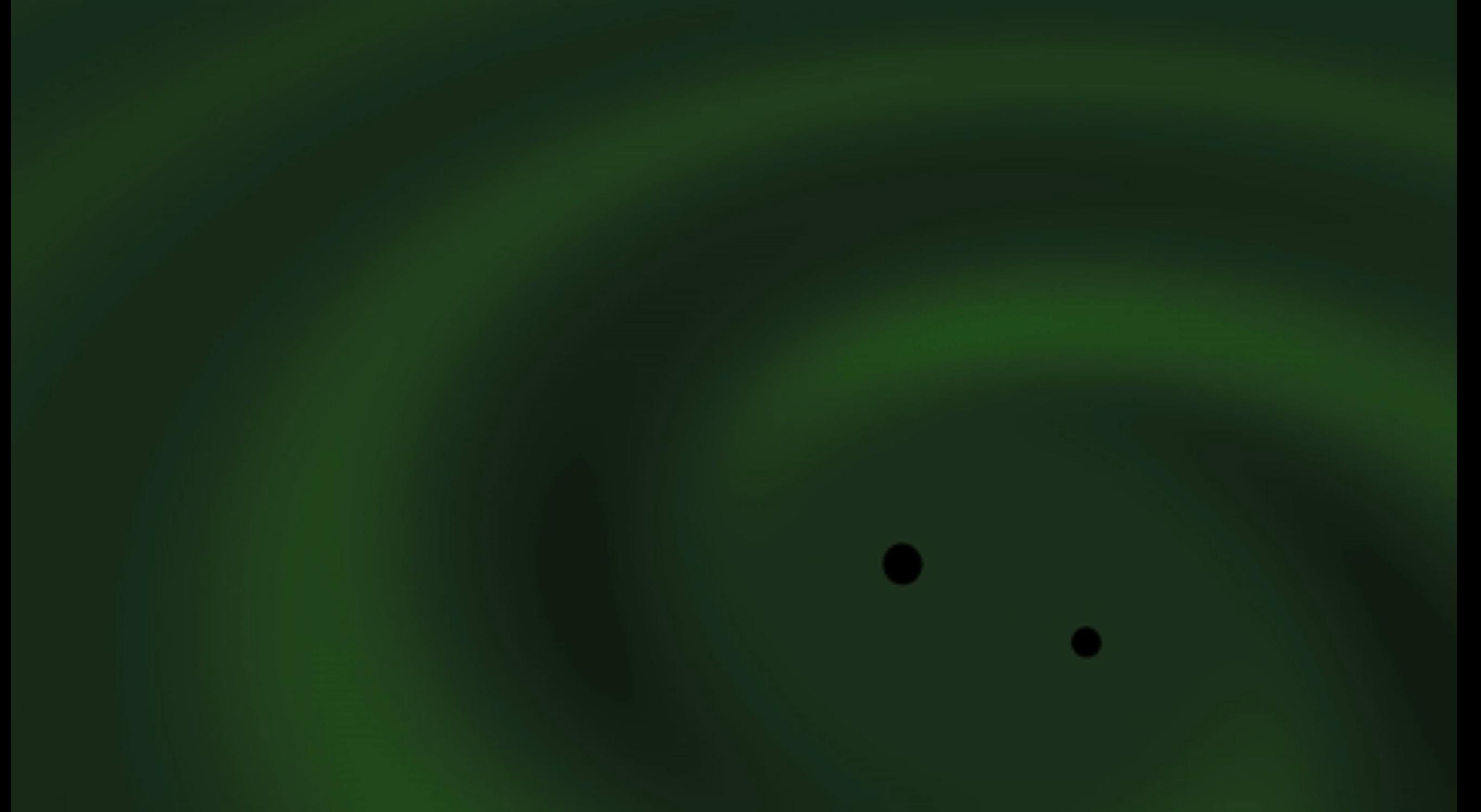
$f(\rho, S_i)$
“Energy-Momentum”

Schwarzschild solution
 $[T_{\mu\nu} = 0, \quad g_{\mu\nu} = g_{\mu\nu}(r), \quad \partial_t g_{\mu\nu} = 0]$

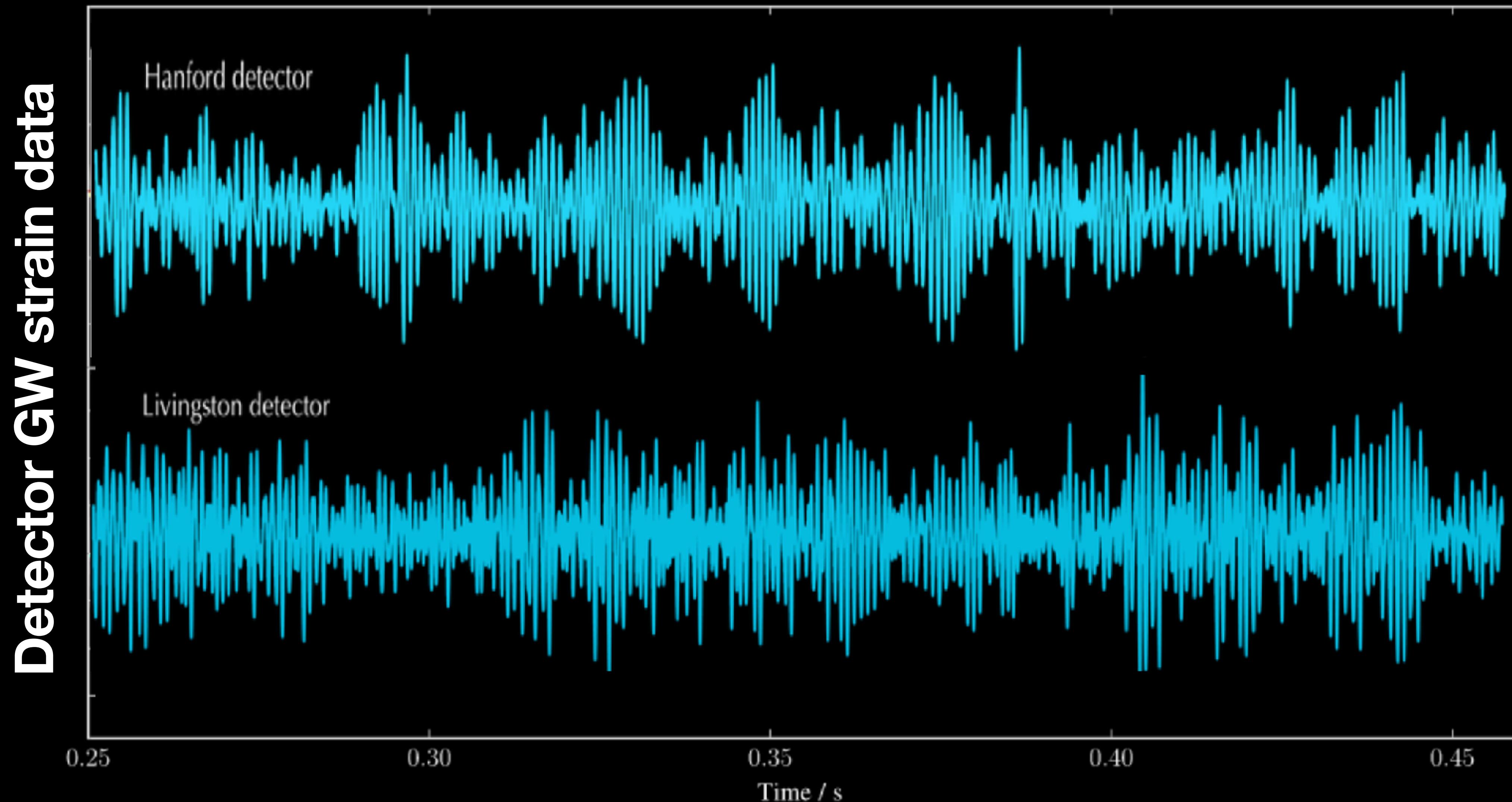
$$ds^2 = - \left(1 - \frac{2M}{r}\right) dt^2 + \left(1 - \frac{2M}{r}\right)^{-1} dr^2 + r^2 d\Omega^2$$



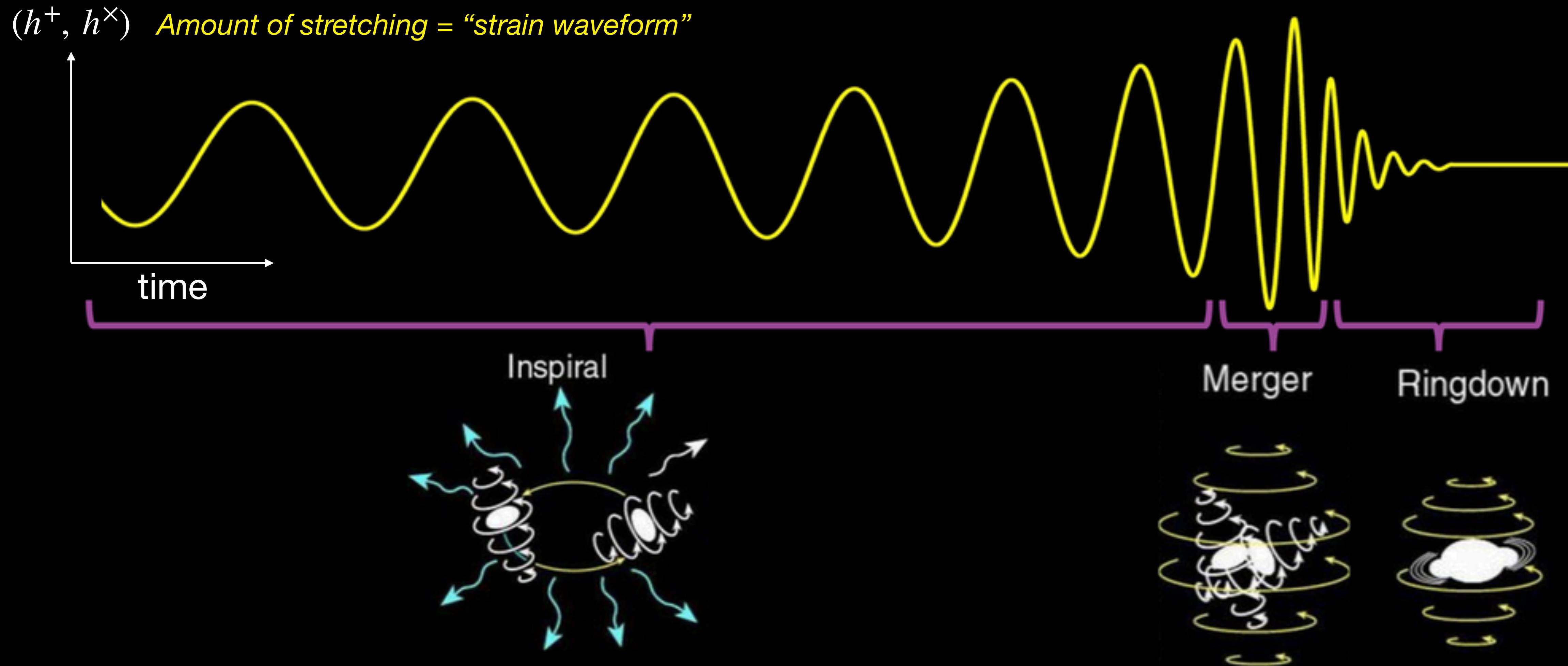


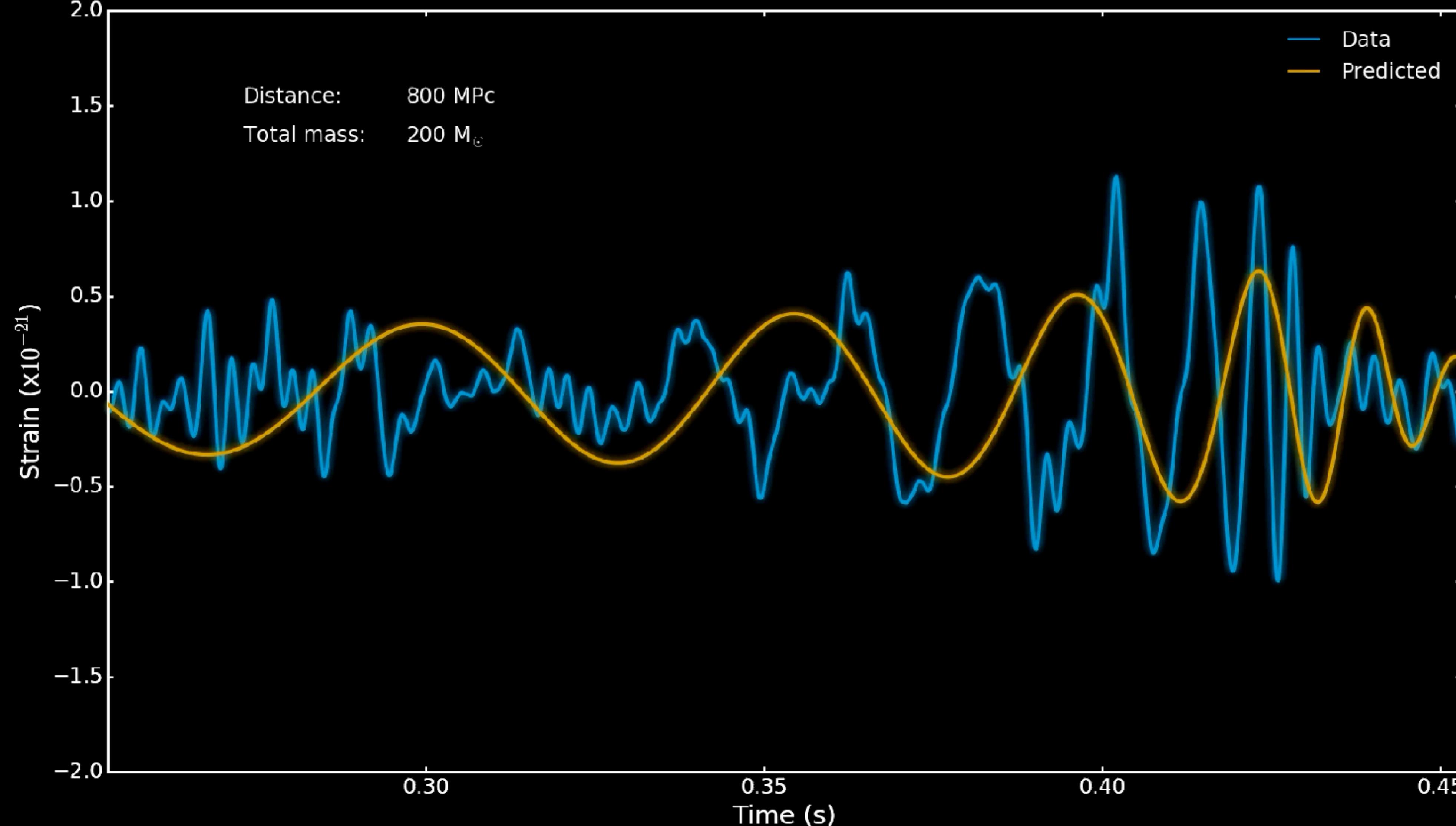


Ingredient 1: Data



Ingredient 2: Theory

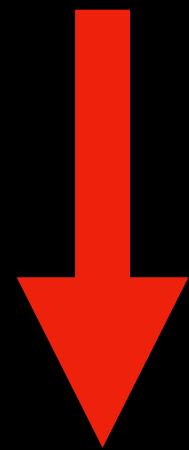




Solving GR on a computer:

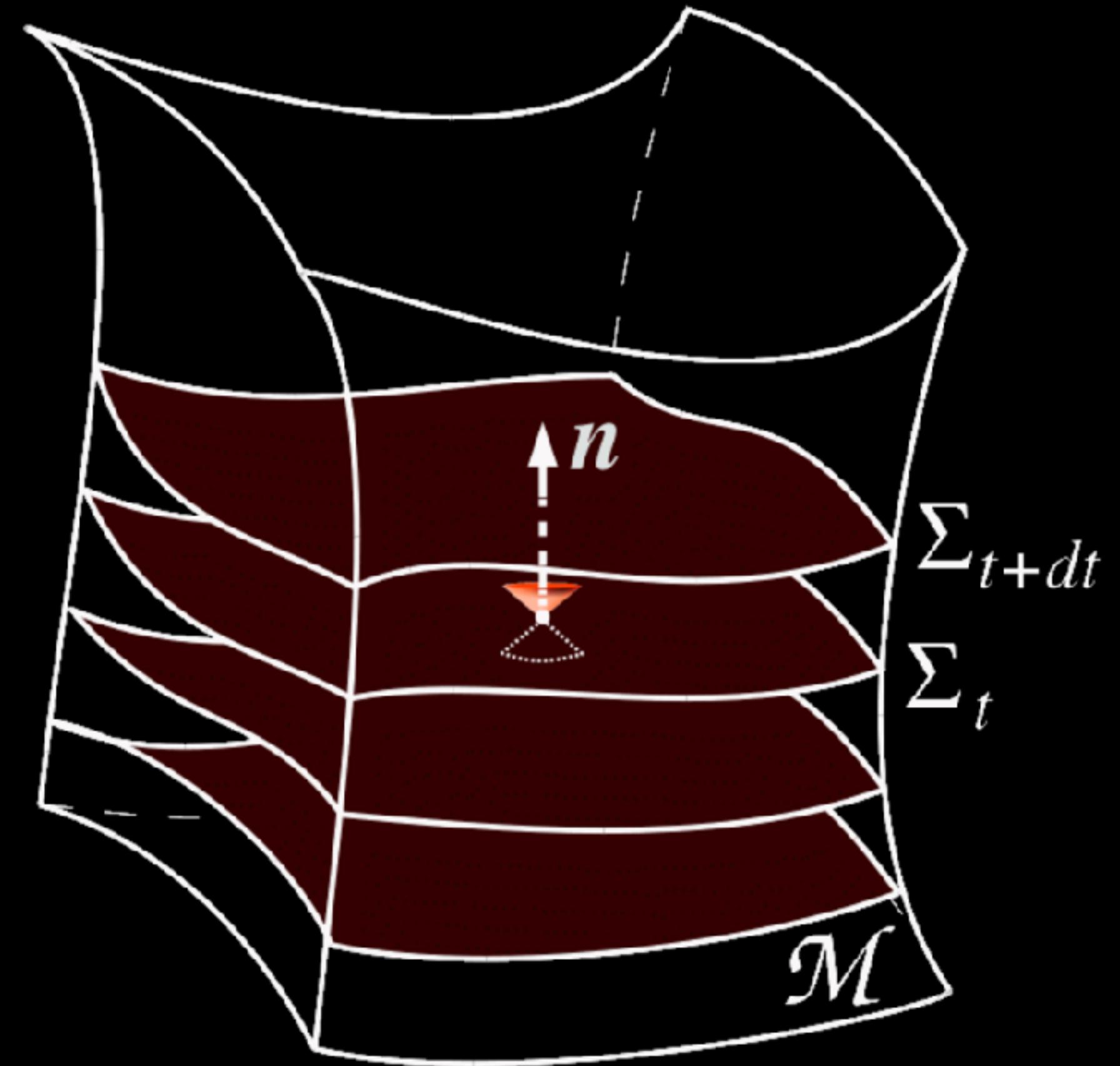
Covariant form

$$R_{\mu\nu} - \frac{R}{2}g_{\mu\nu} = 8\pi G T_{\mu\nu}$$



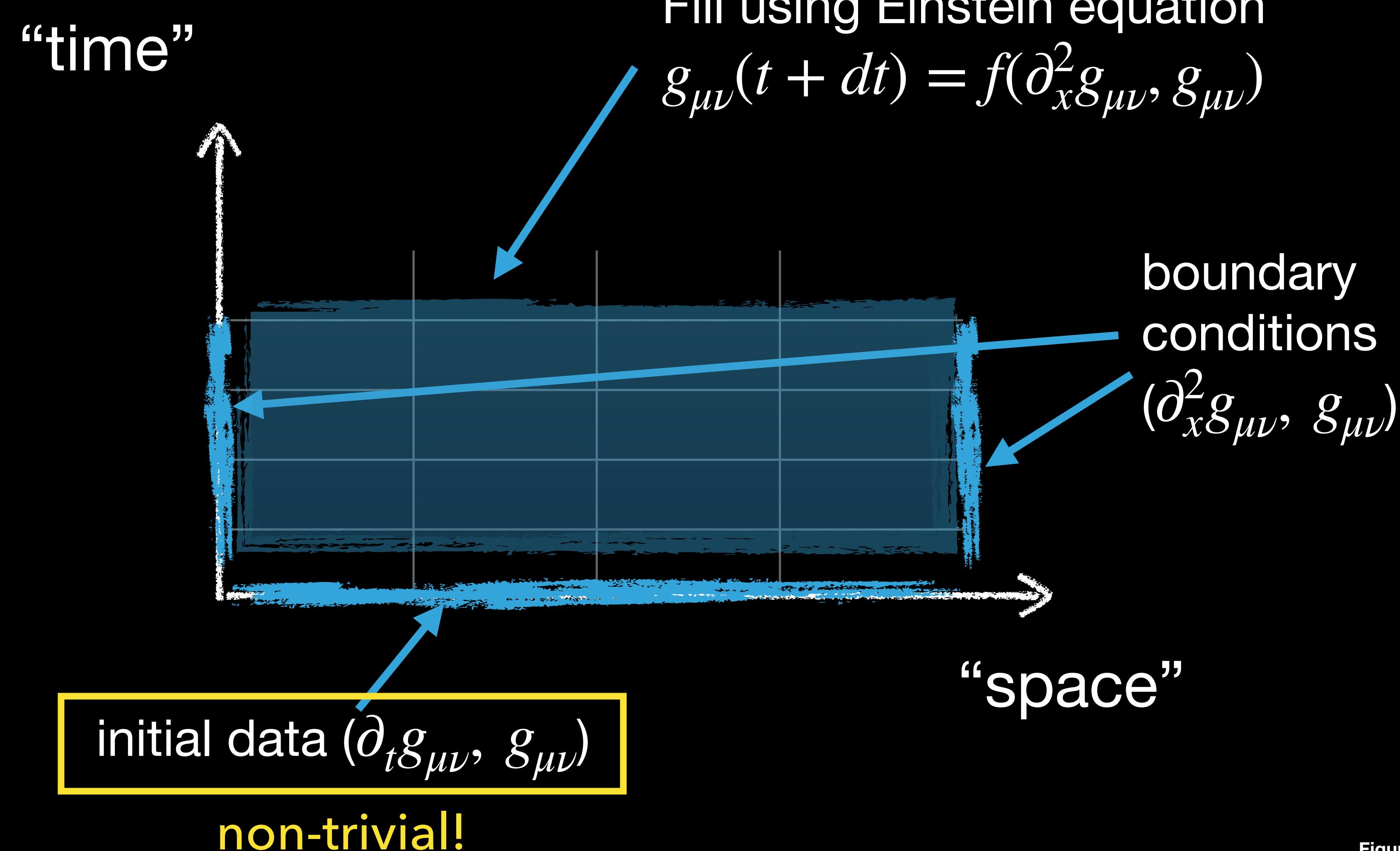
$$\partial_t g_{\mu\nu} = \dots$$

Initial value form

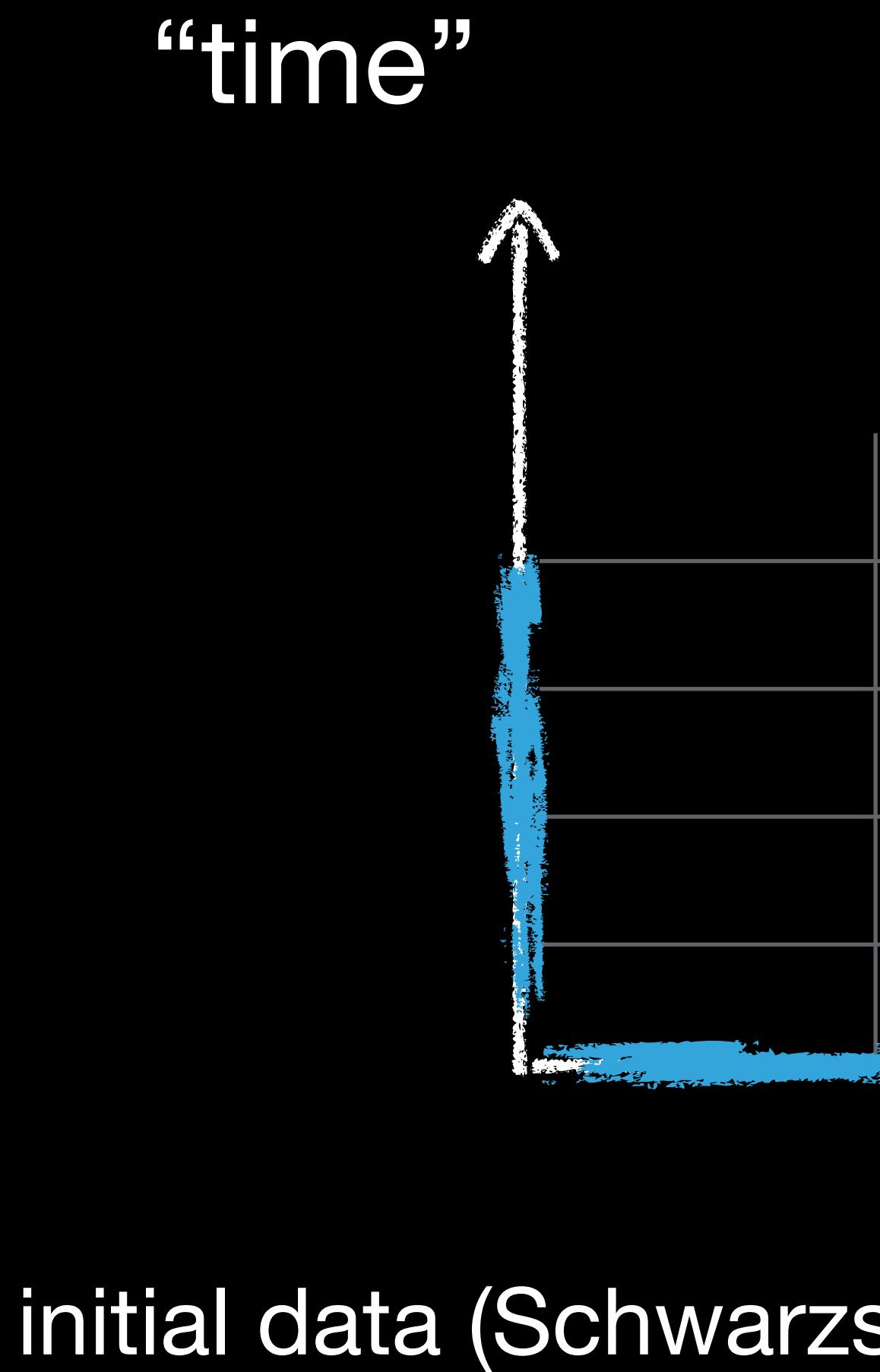


Arnowitt, Deser, Misner
Baumgarte, Shapiro, Shibata, Nakamura

Solving GR on a computer:



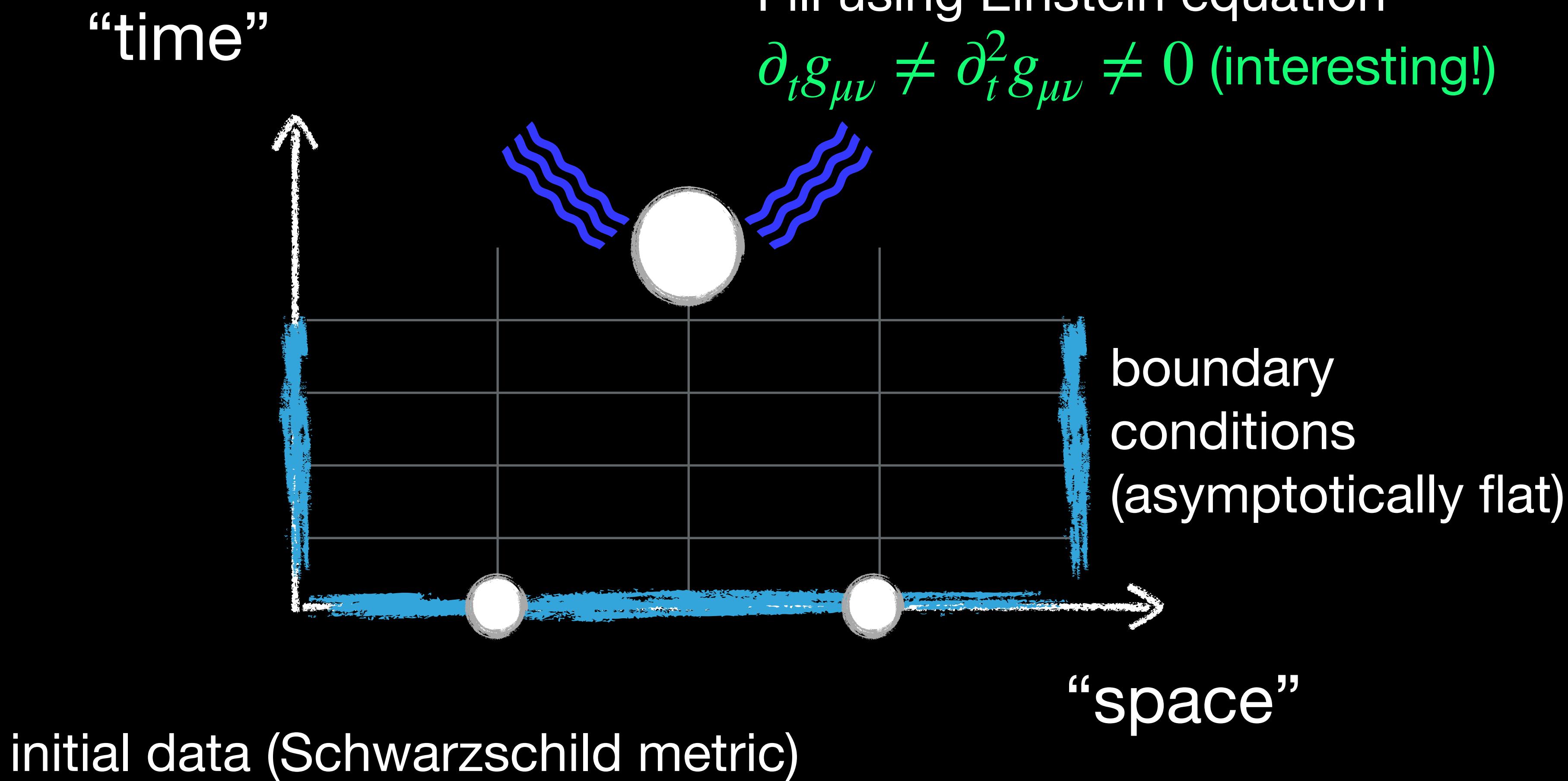
Solving GR on a computer:



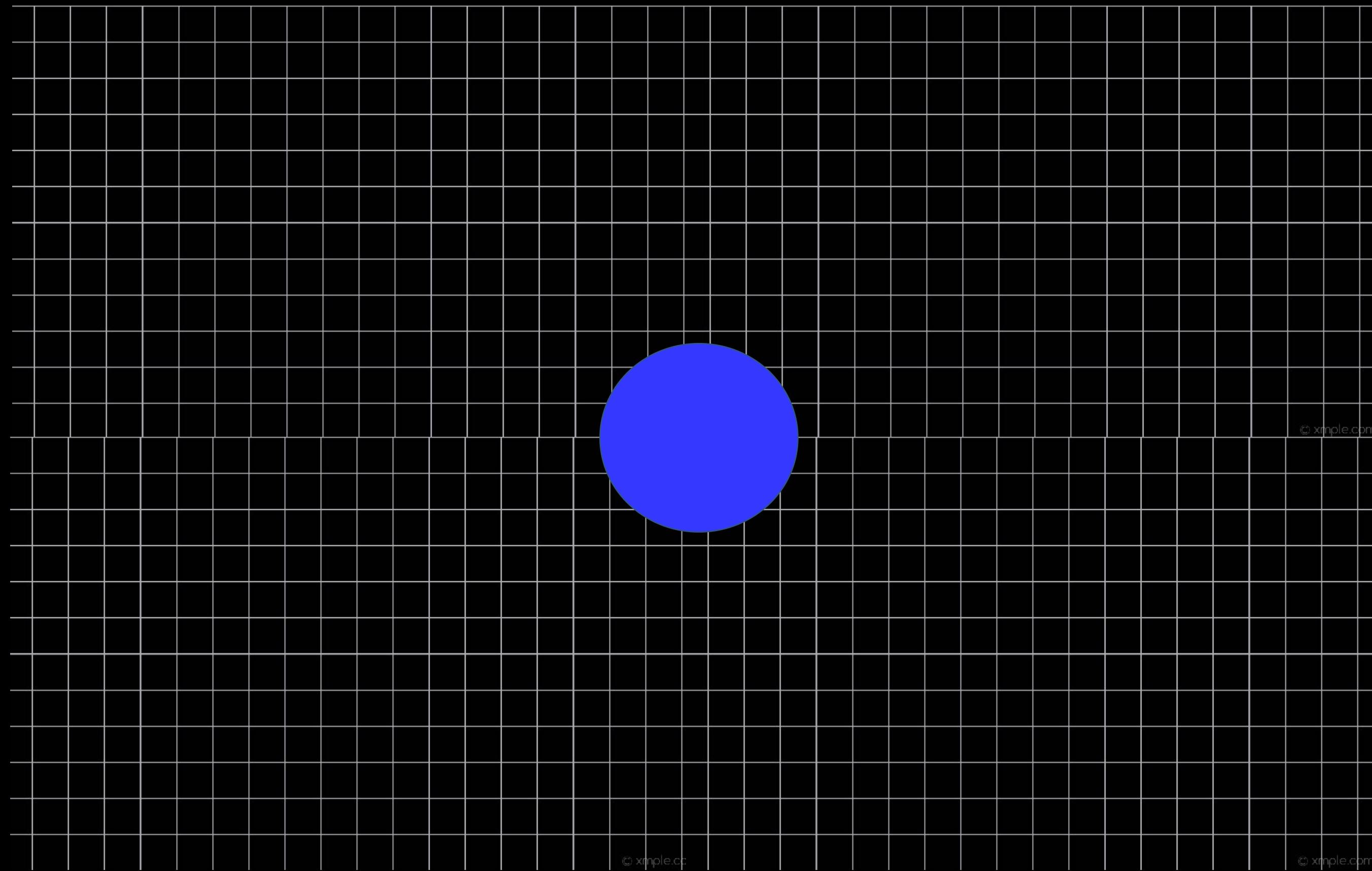
Fill using Einstein equation
 $\partial_t g_{\mu\nu} = \partial_t^2 g_{\mu\nu} = 0$ (boring!)

boundary conditions
(asymptotically flat)

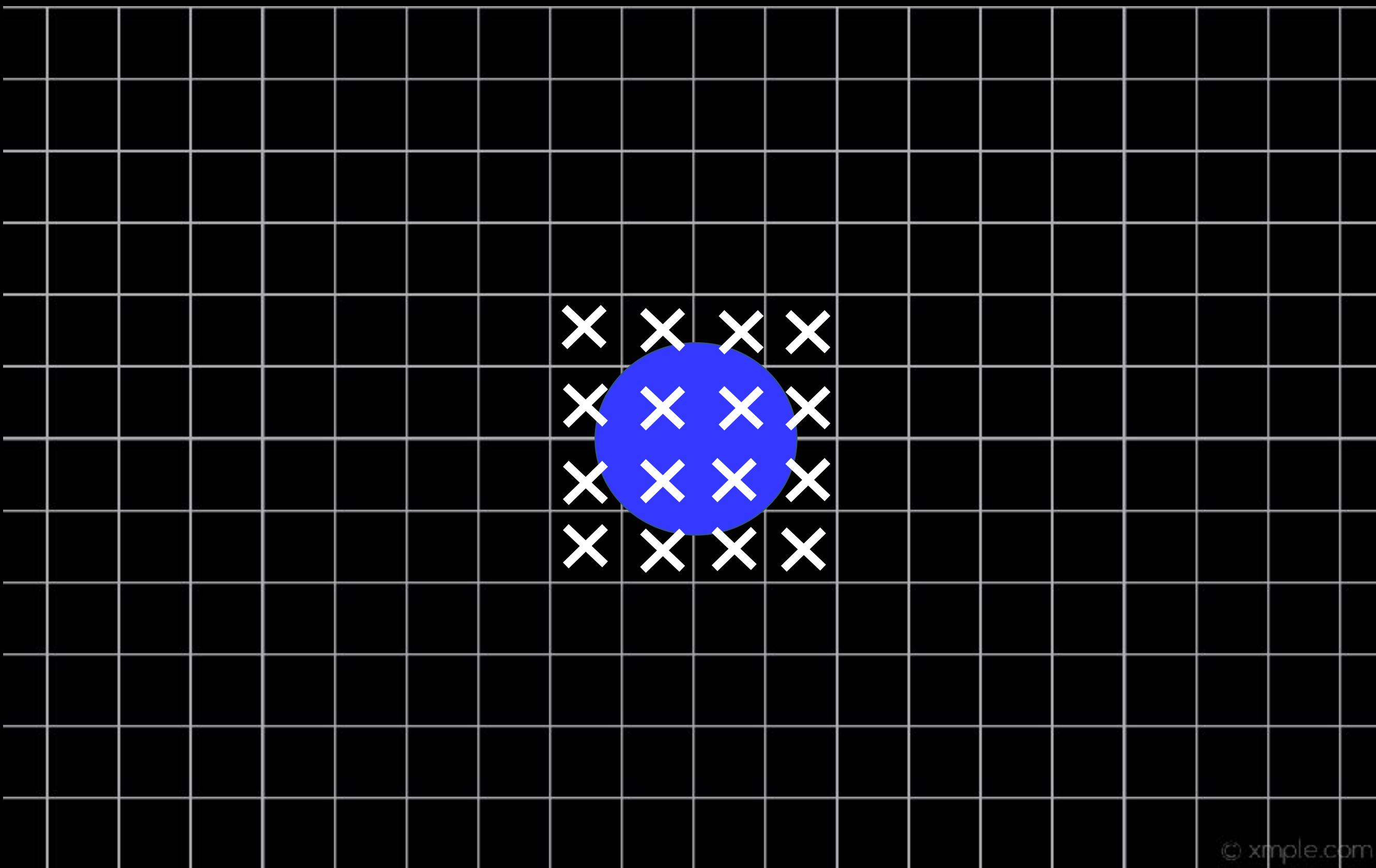
Solving GR on a computer:



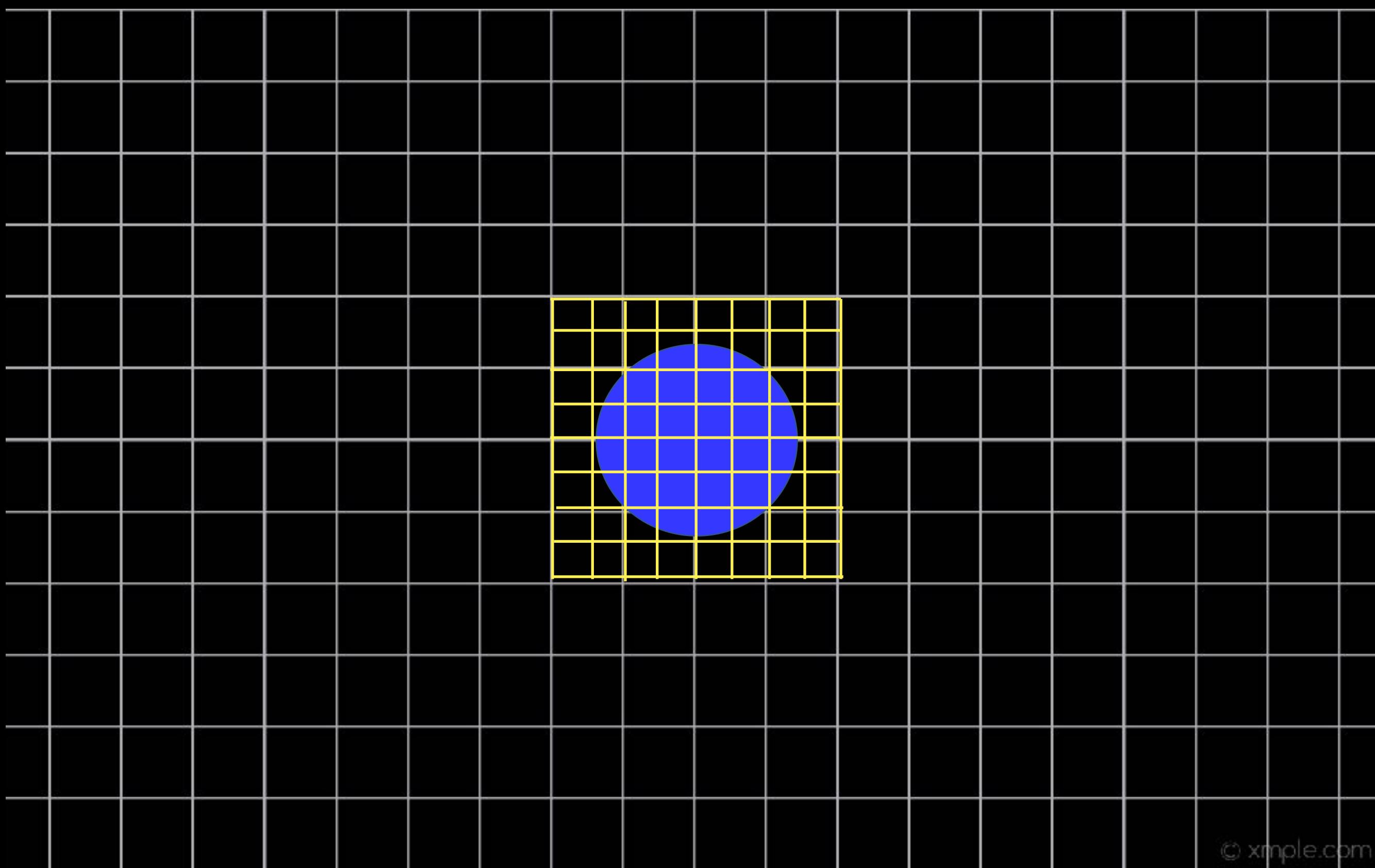
Adaptive Mesh Refinement



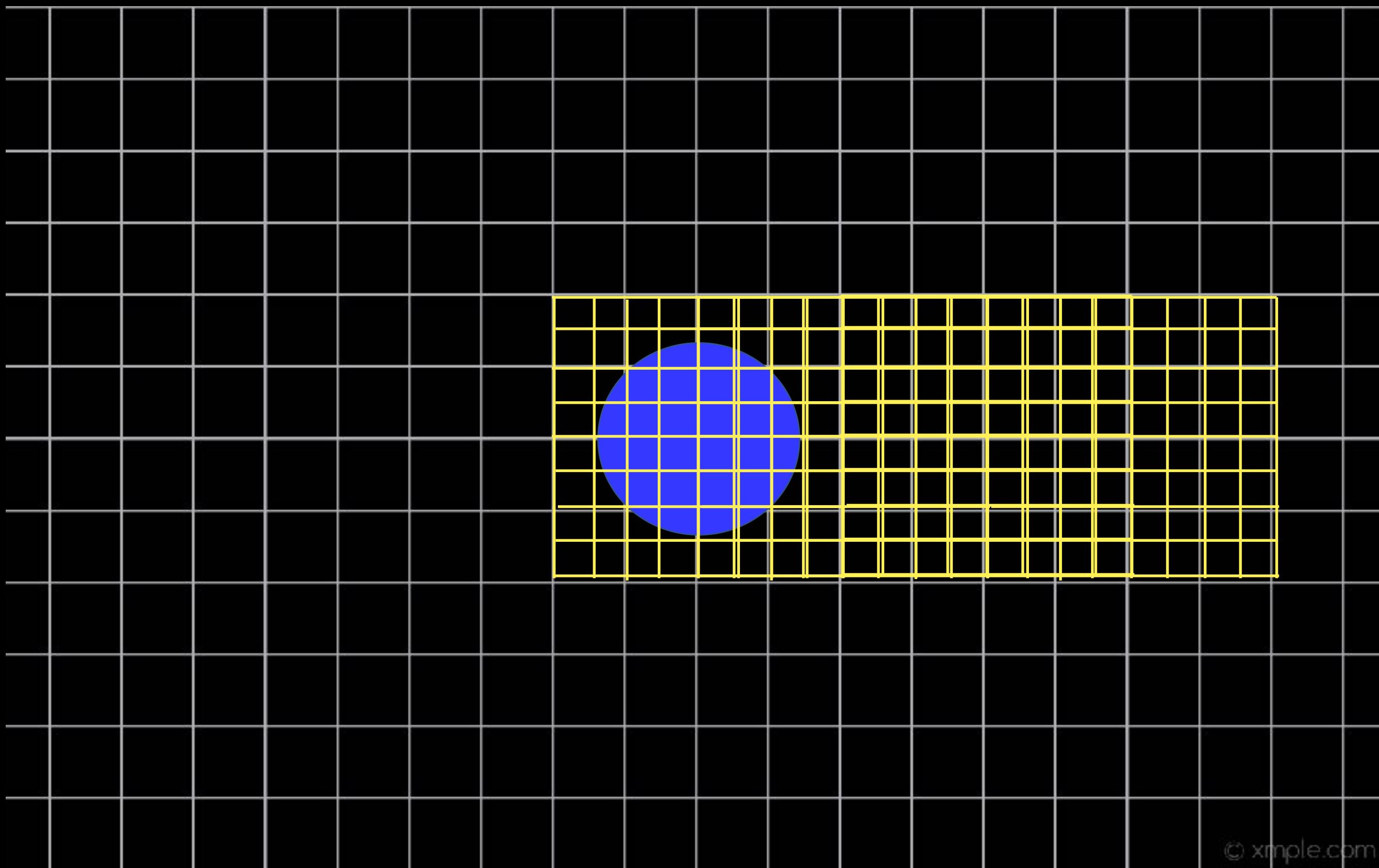
Adaptive Mesh Refinement



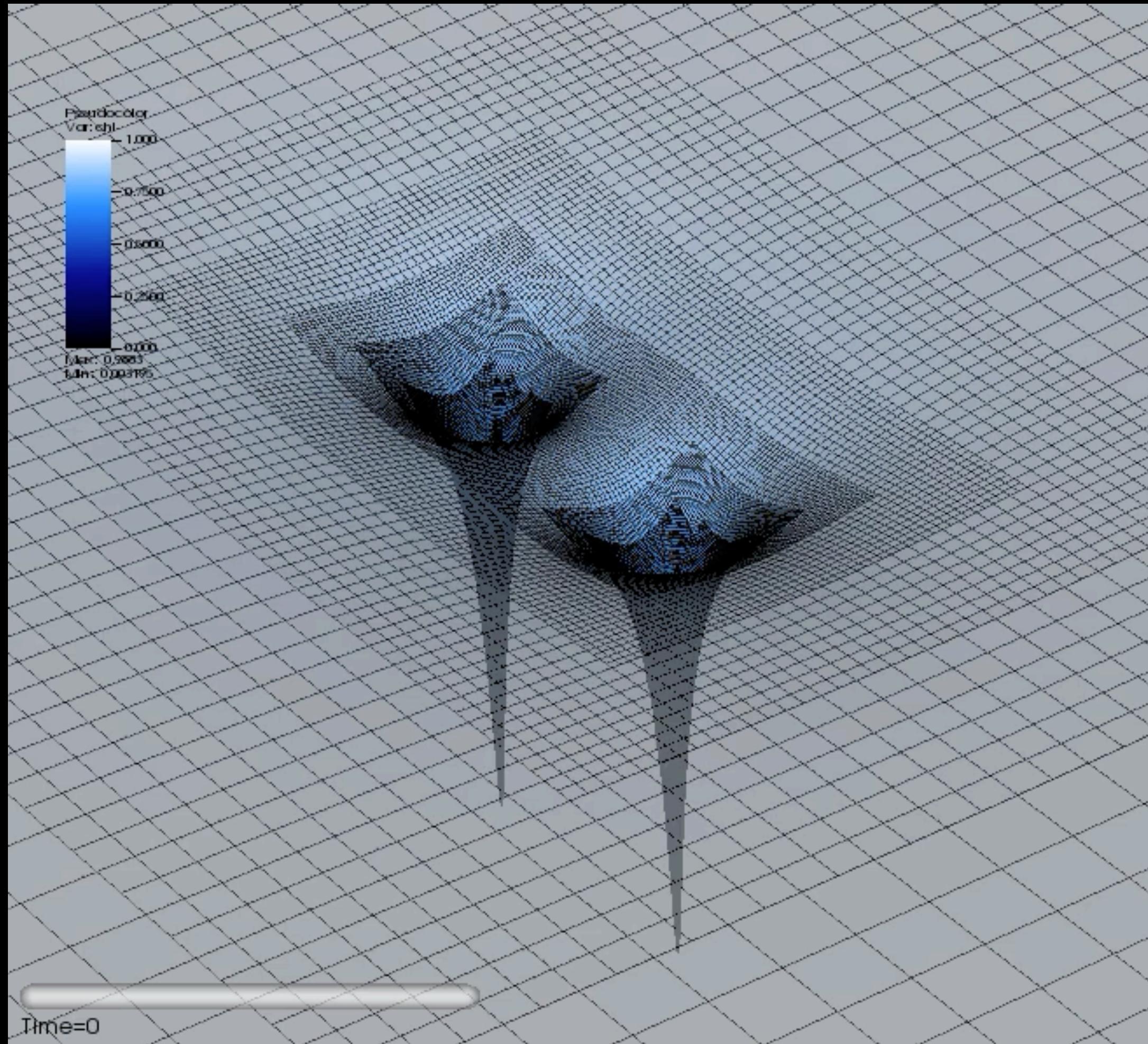
Adaptive Mesh Refinement



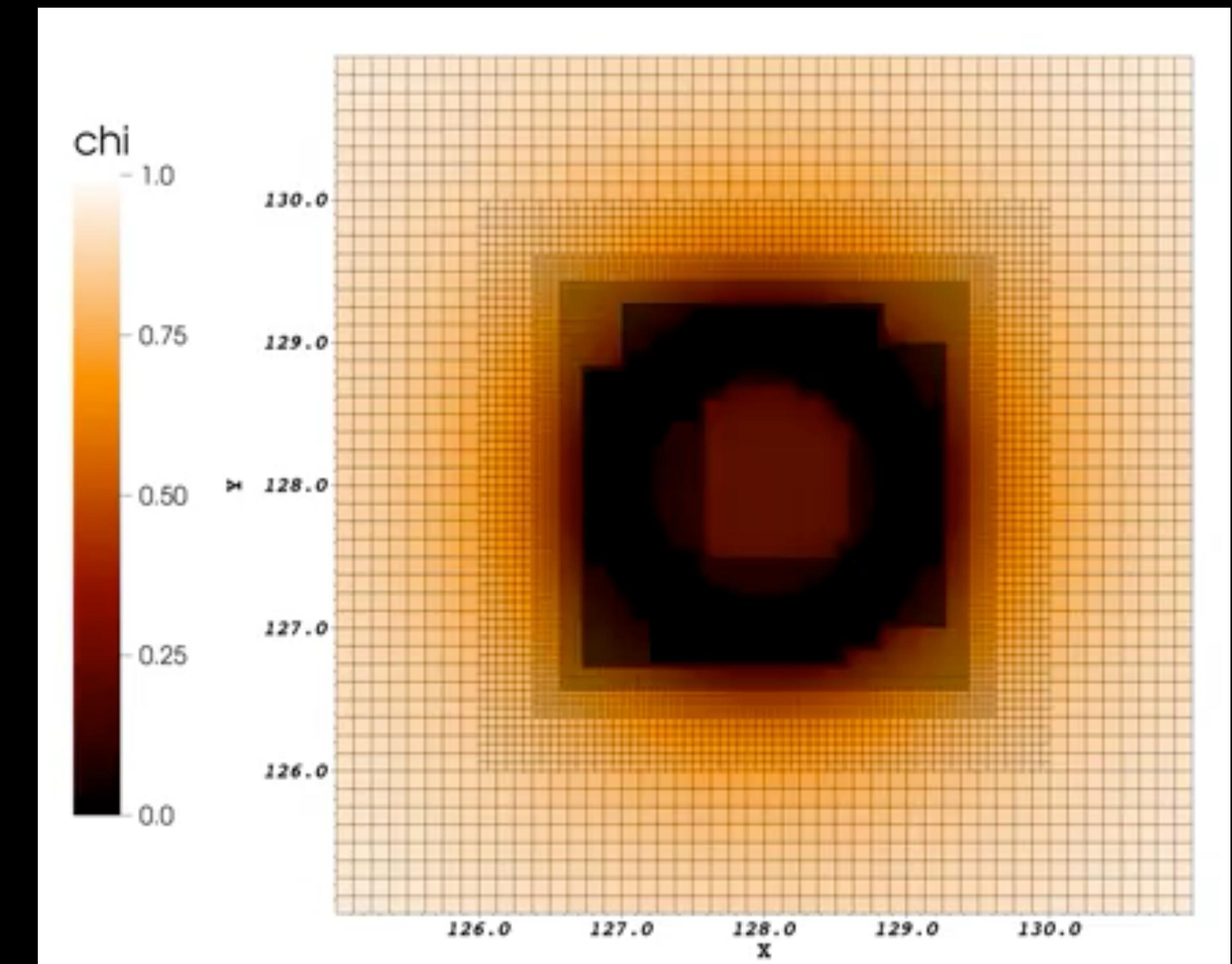
Adaptive Mesh Refinement



Adaptive Mesh Refinement

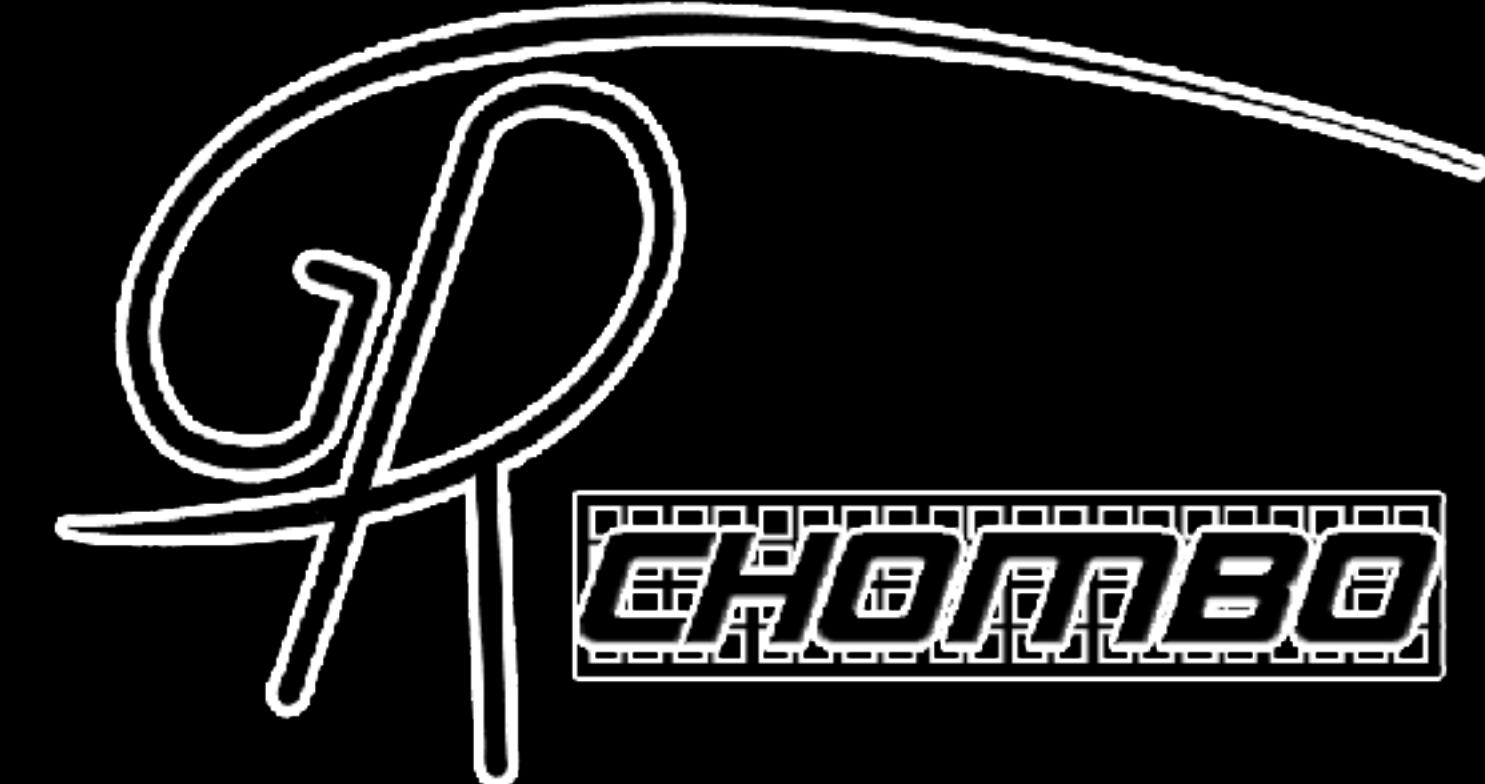
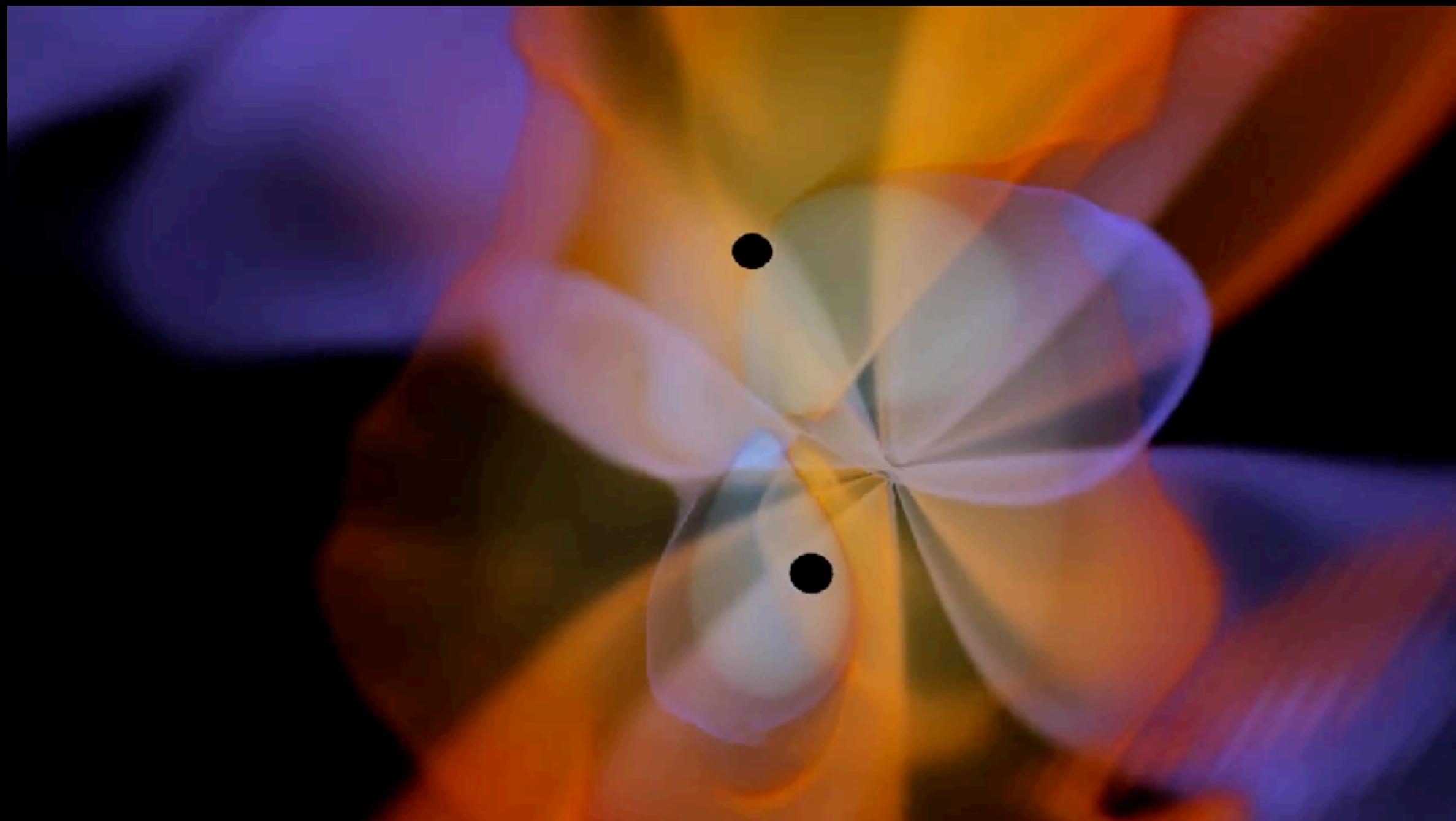


Binary black hole



Higher dimensional black ring

Numerical relativity with AMR



www.grtcollaboration.org

- Open source
- Hybrid MPI/OpenMP
- Vectorised simd AVX512
- (Ported to GPUs)

prerequisites:

gcc/intel, fortran, mpi, hdf5, blas, lapack

[GRDzhadzha \(Fixed background\)](#)

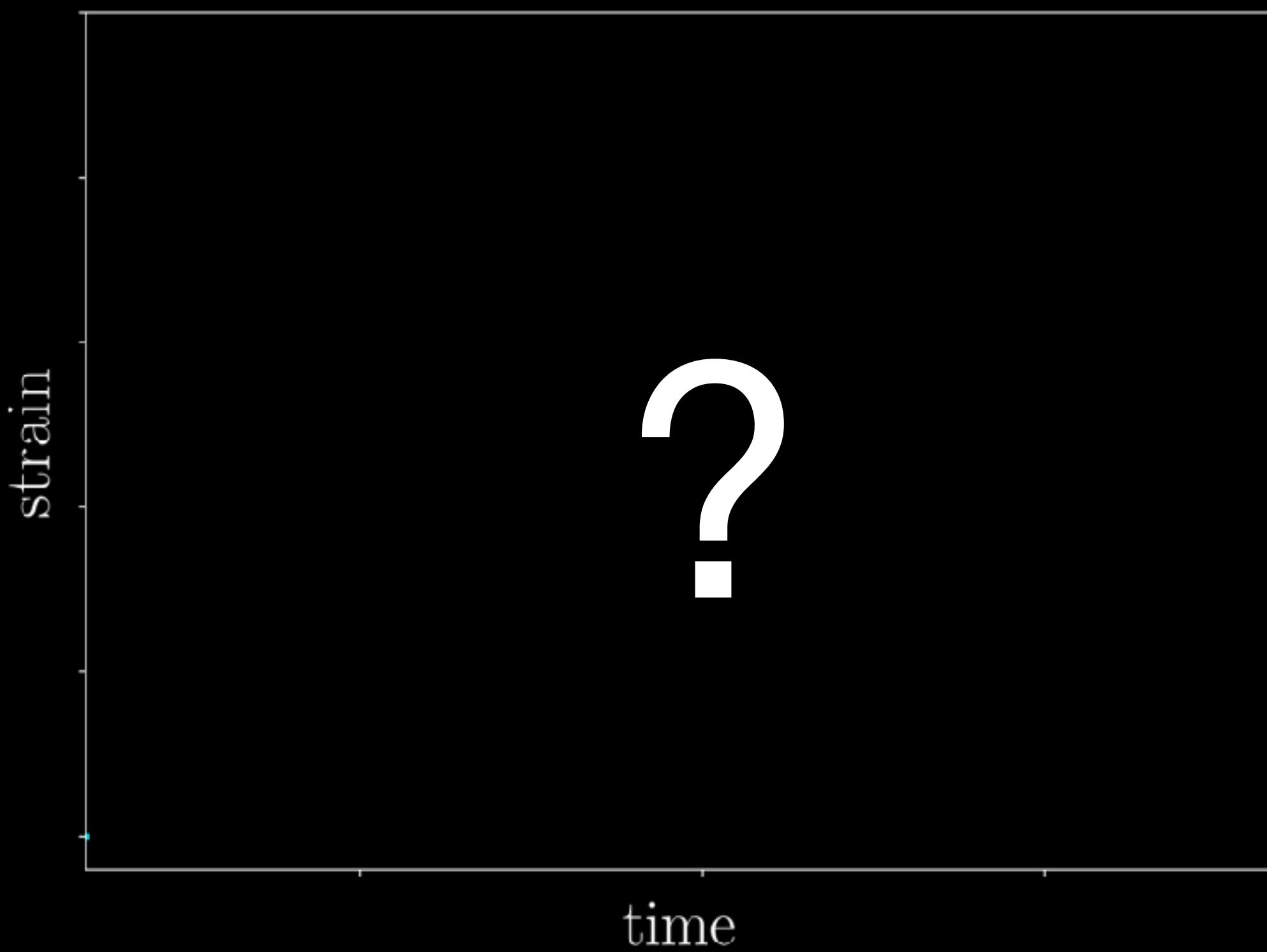
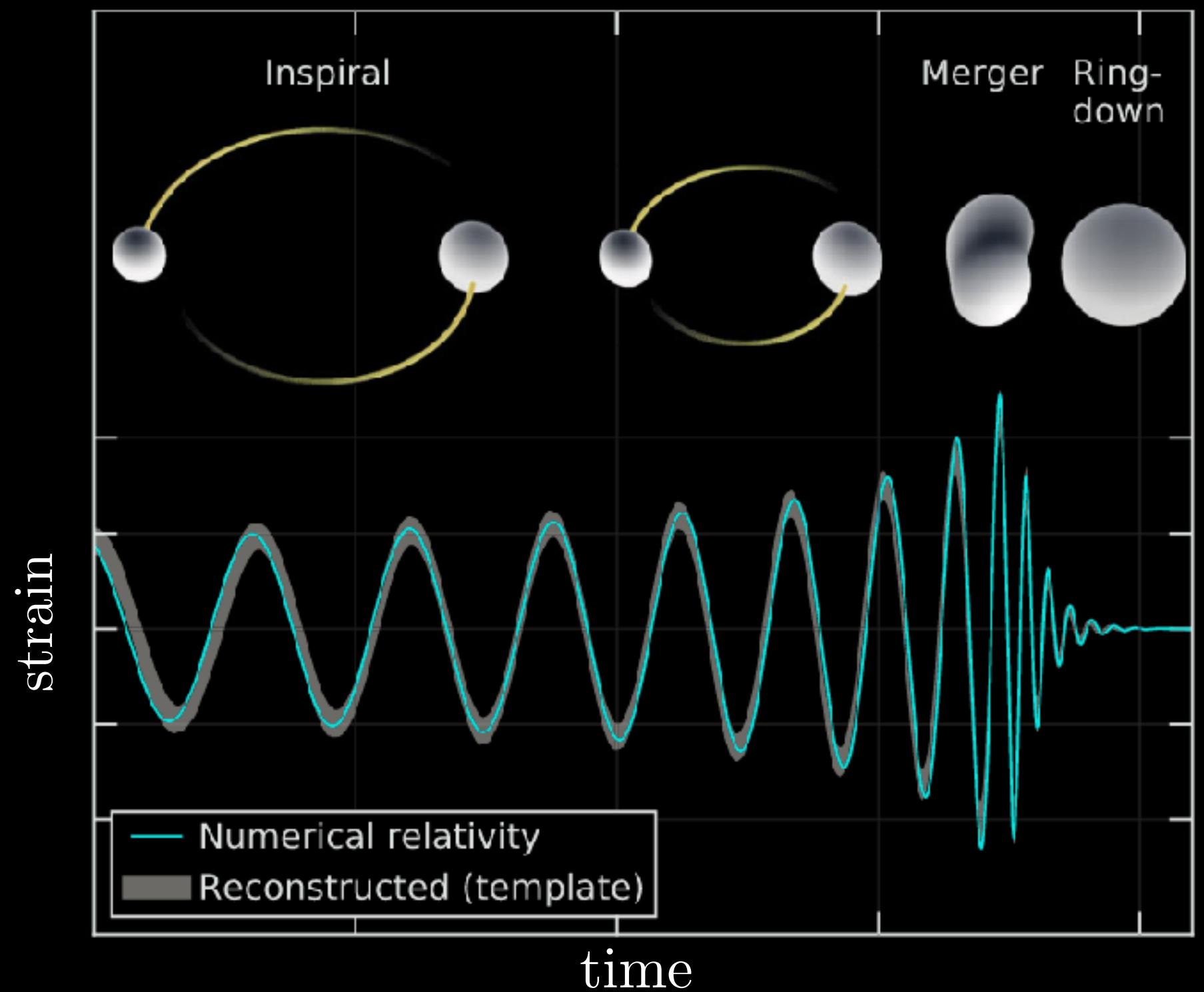
[enGRenage \(1D code in python\)](#)

Some examples

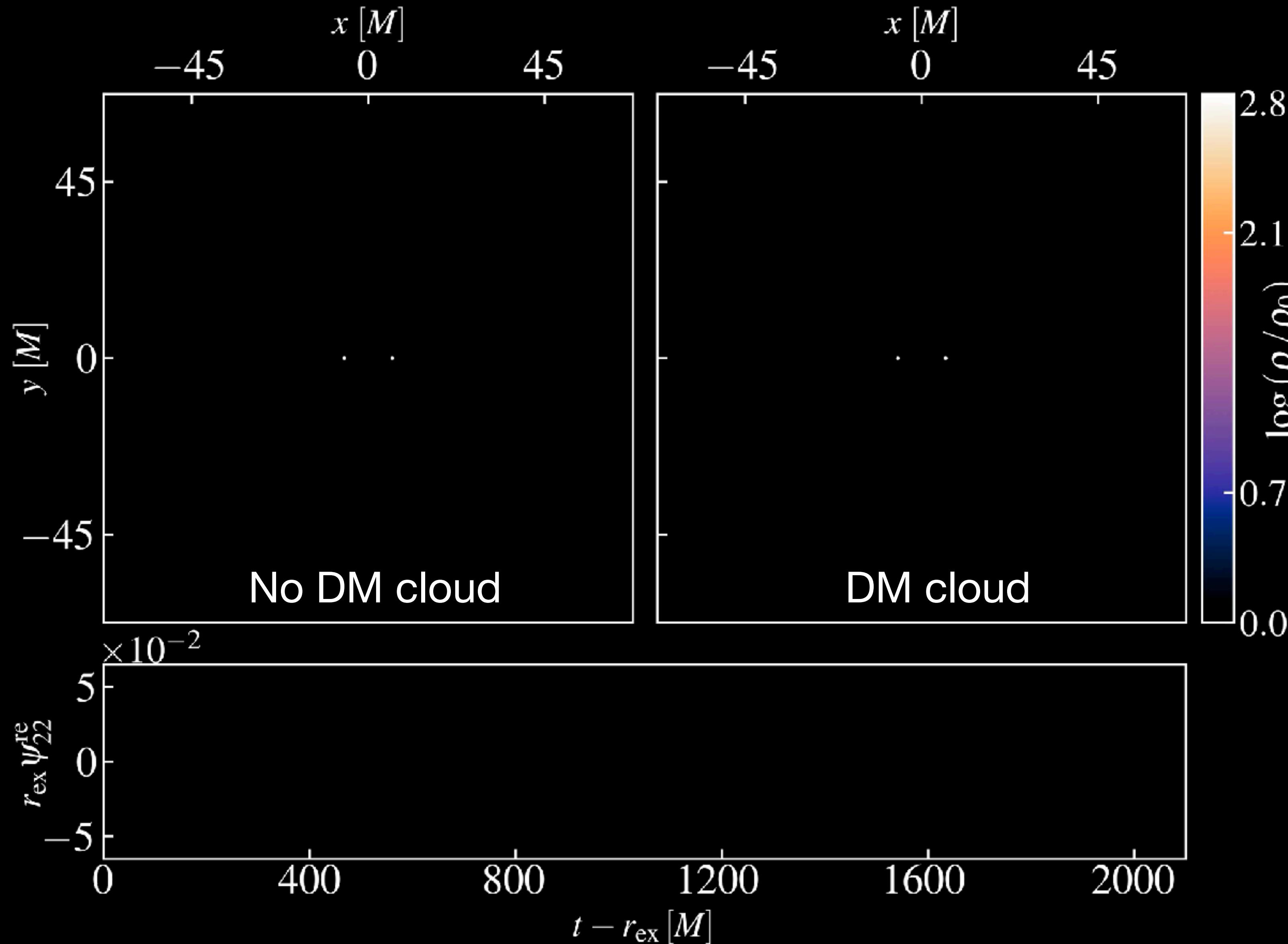
Black Holes

vs

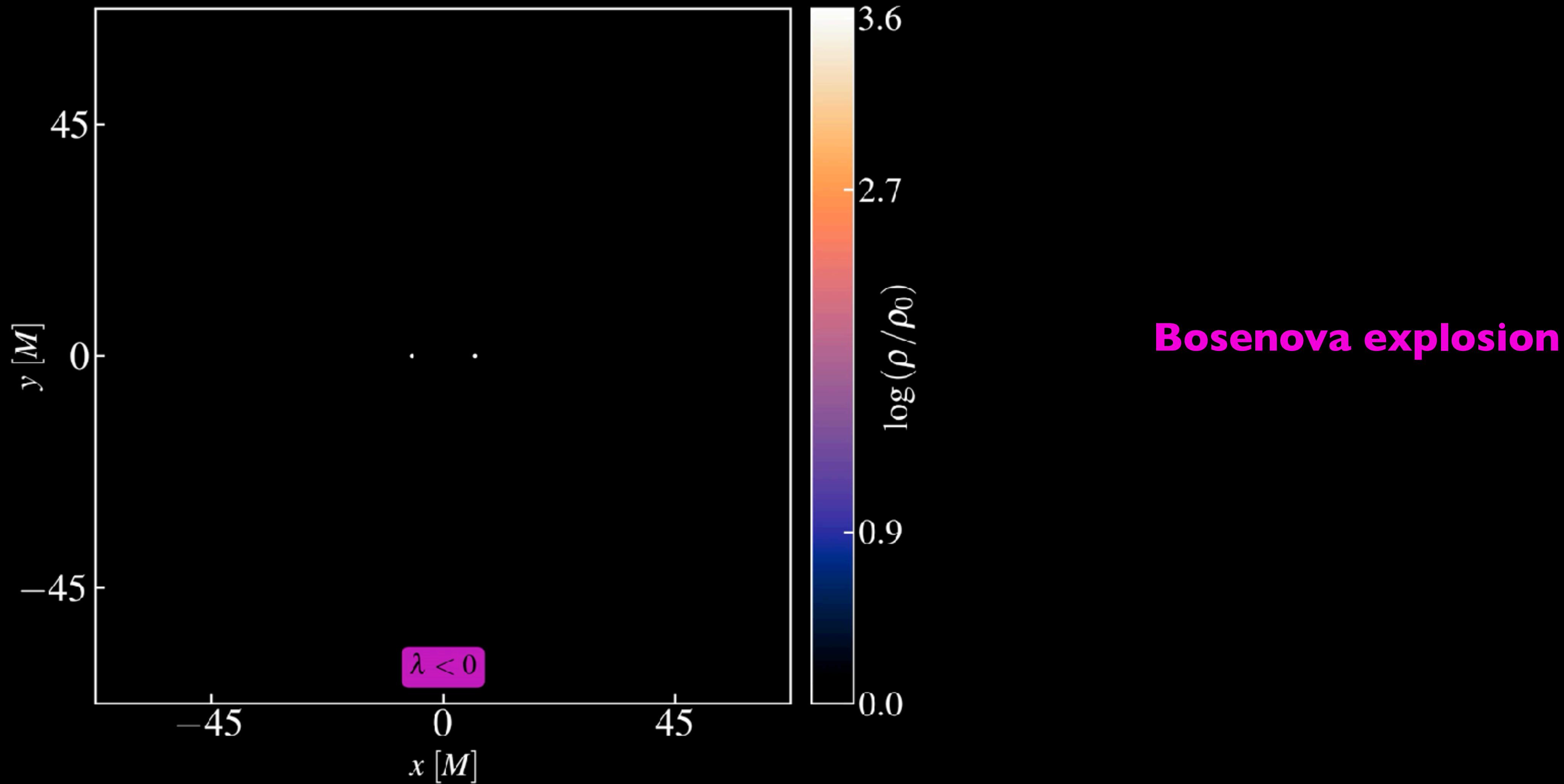
New Physics



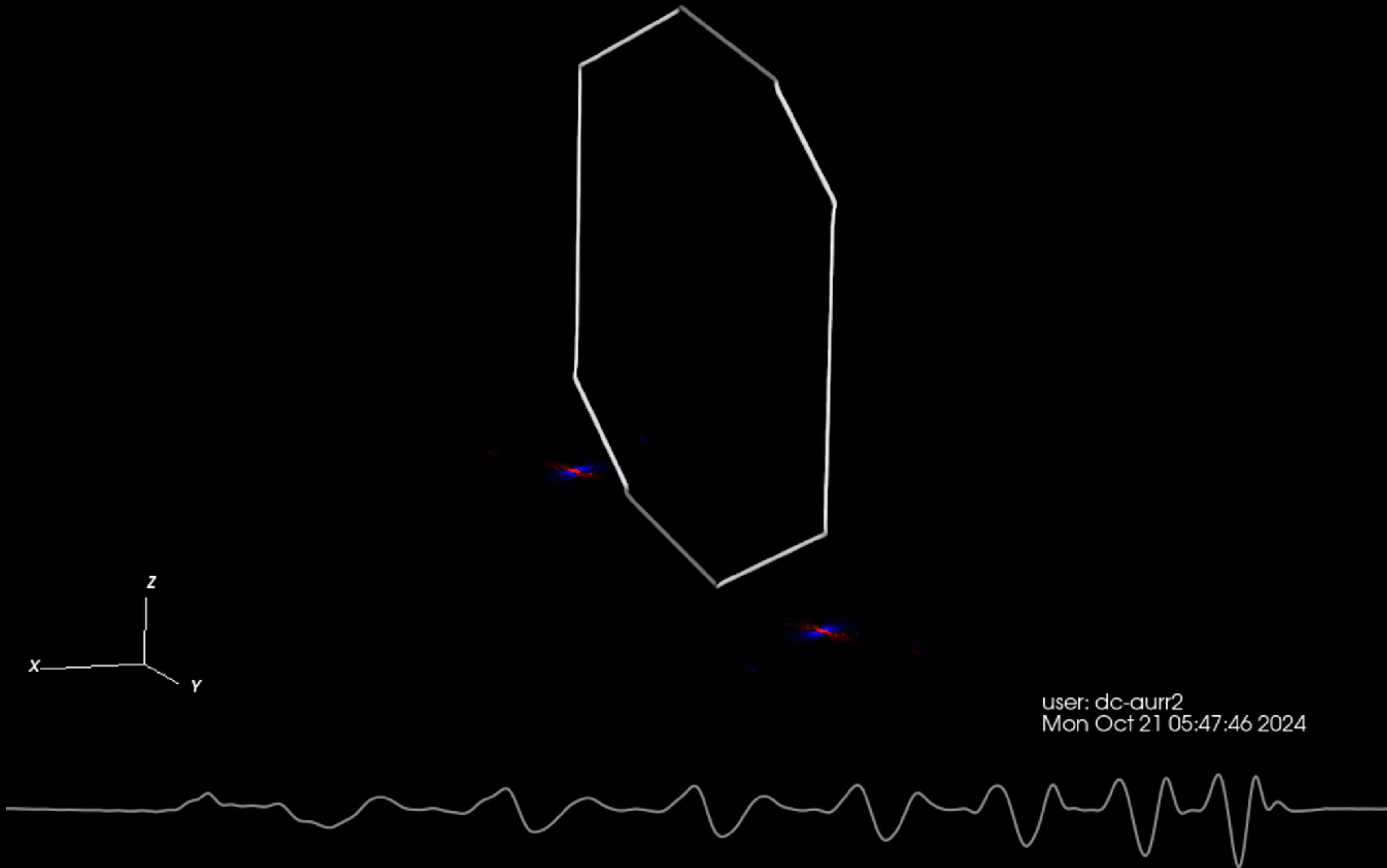
Dark Matter around black holes



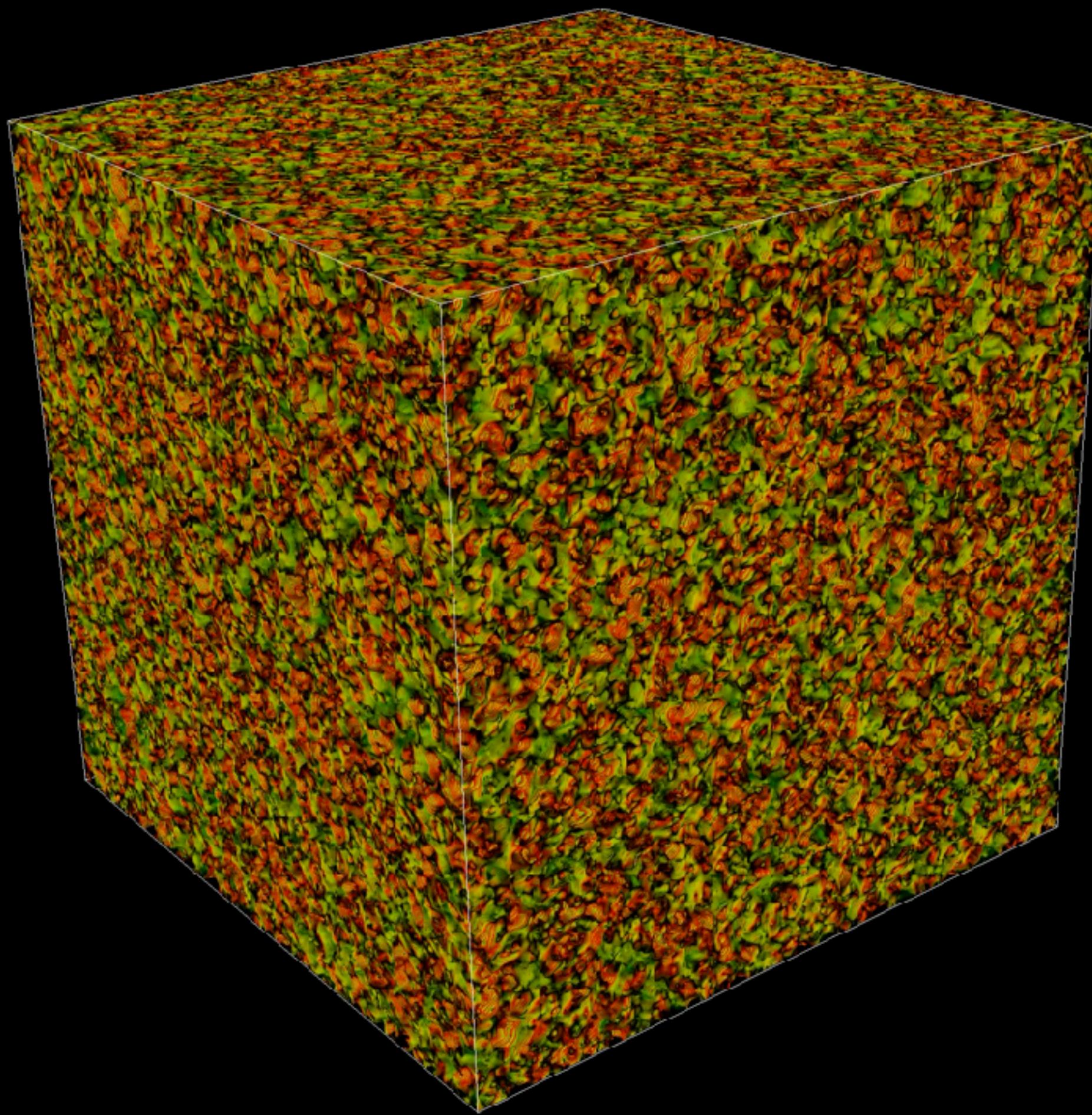
Dark Matter around black holes



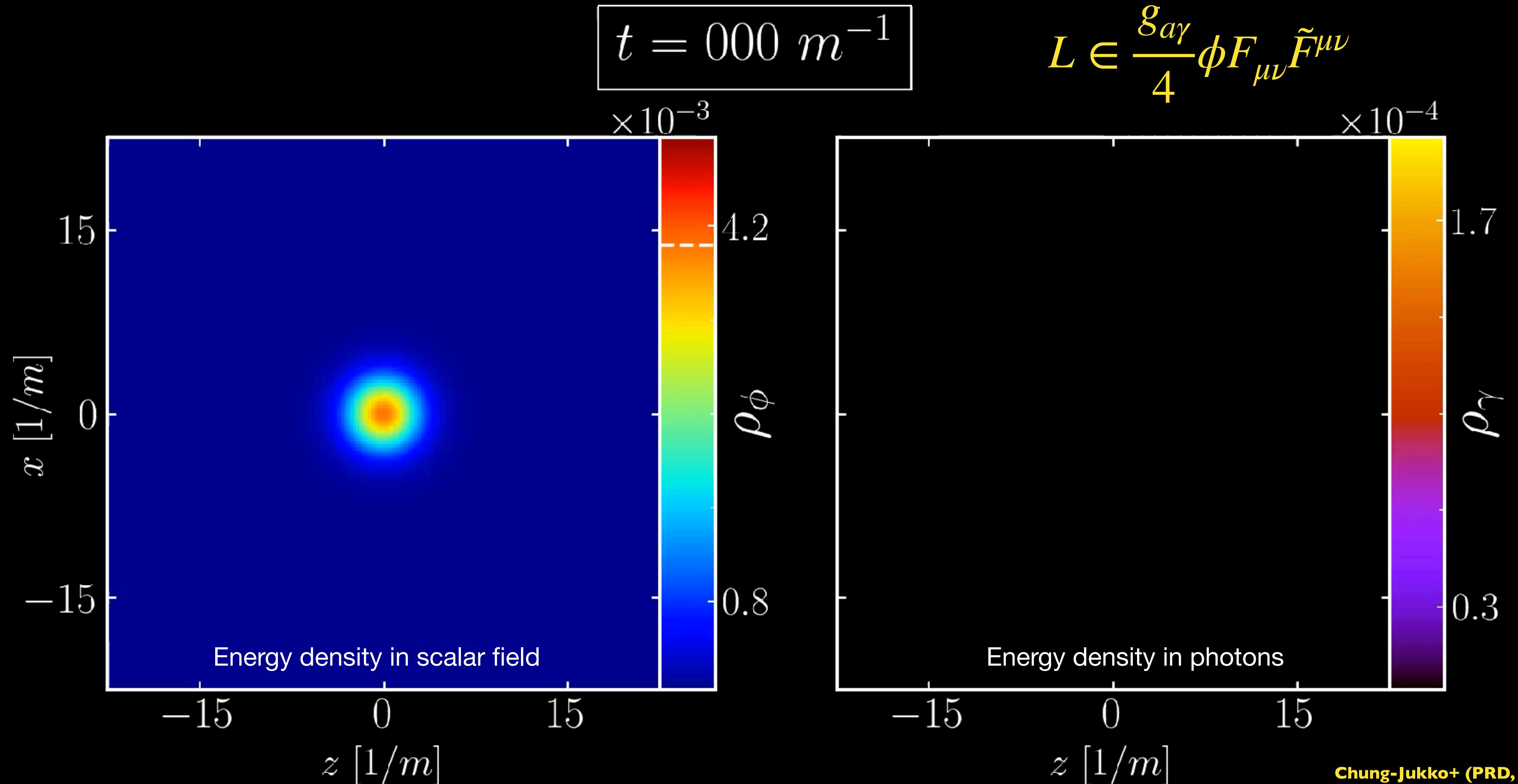
GWs from Cosmic Strings



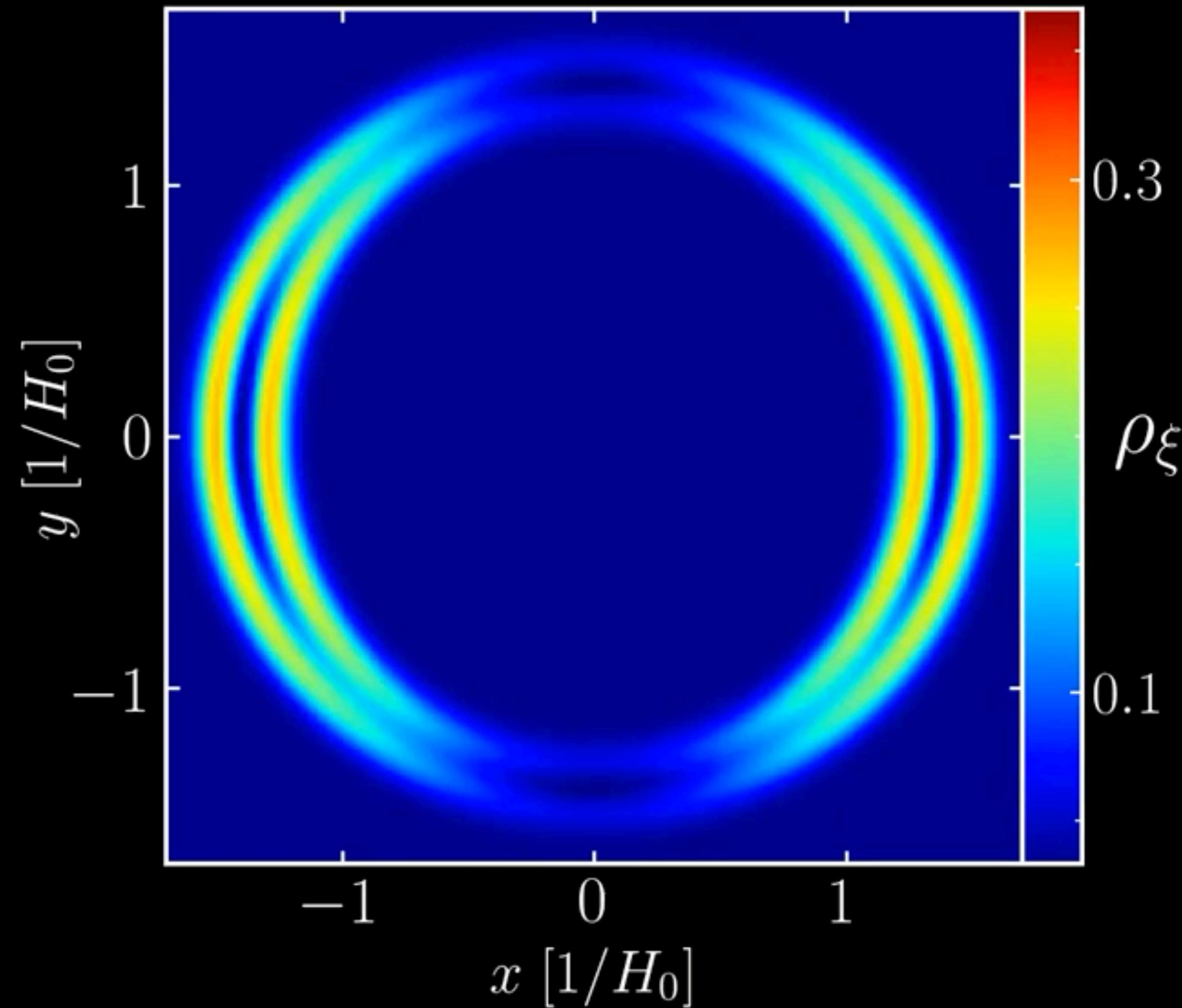
Formation of compact objects



Axion Star Explosions



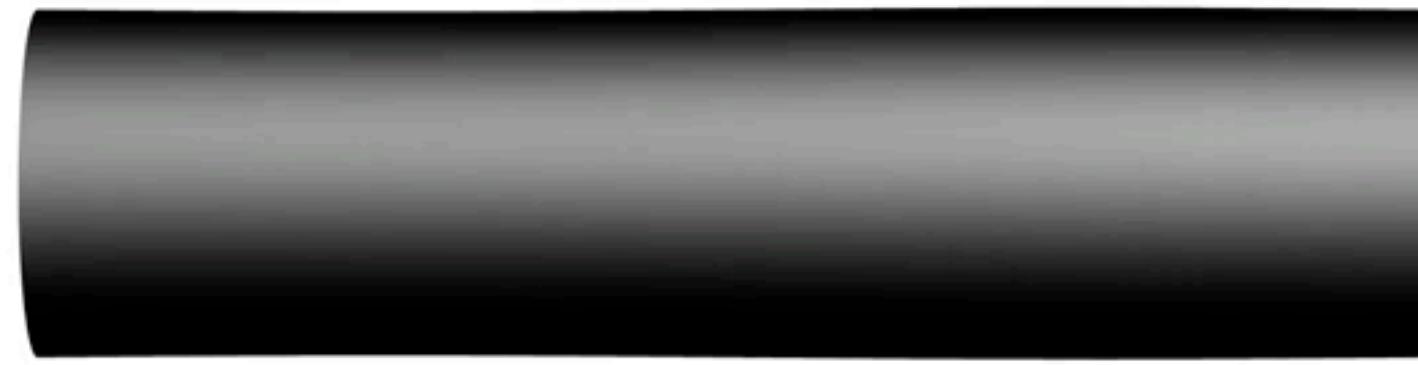
Spinning Primordial Black Holes



Weak Cosmic Censorship

t=0.00

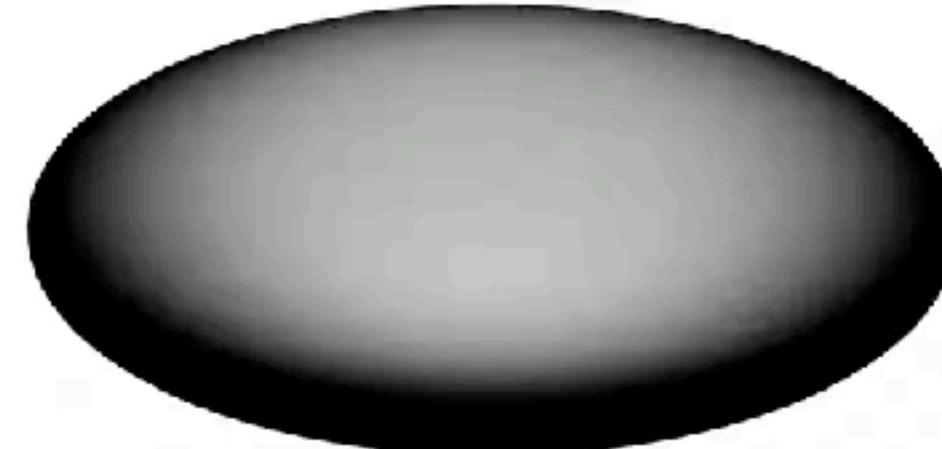
Black string



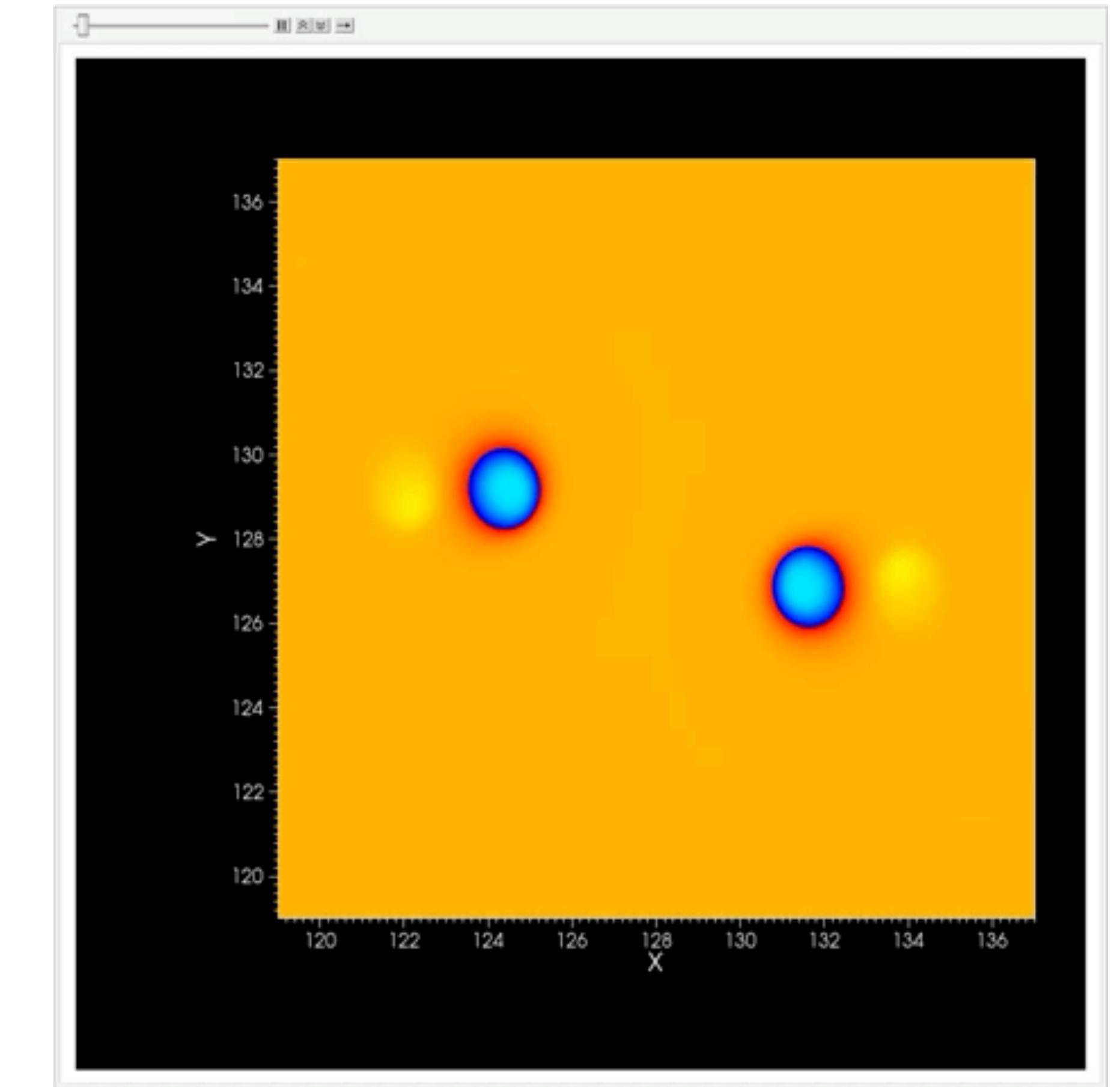
Myers-Perry BH



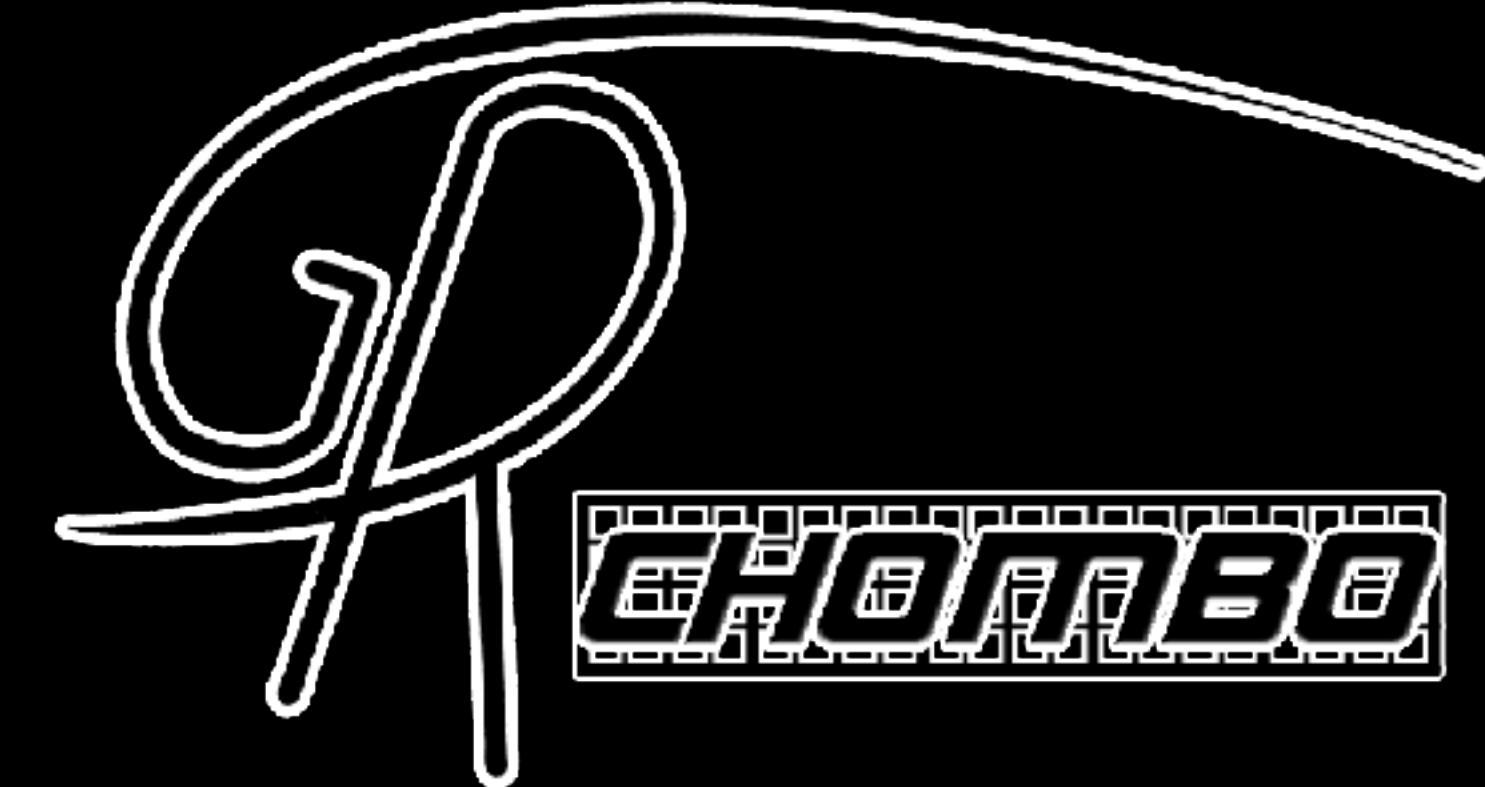
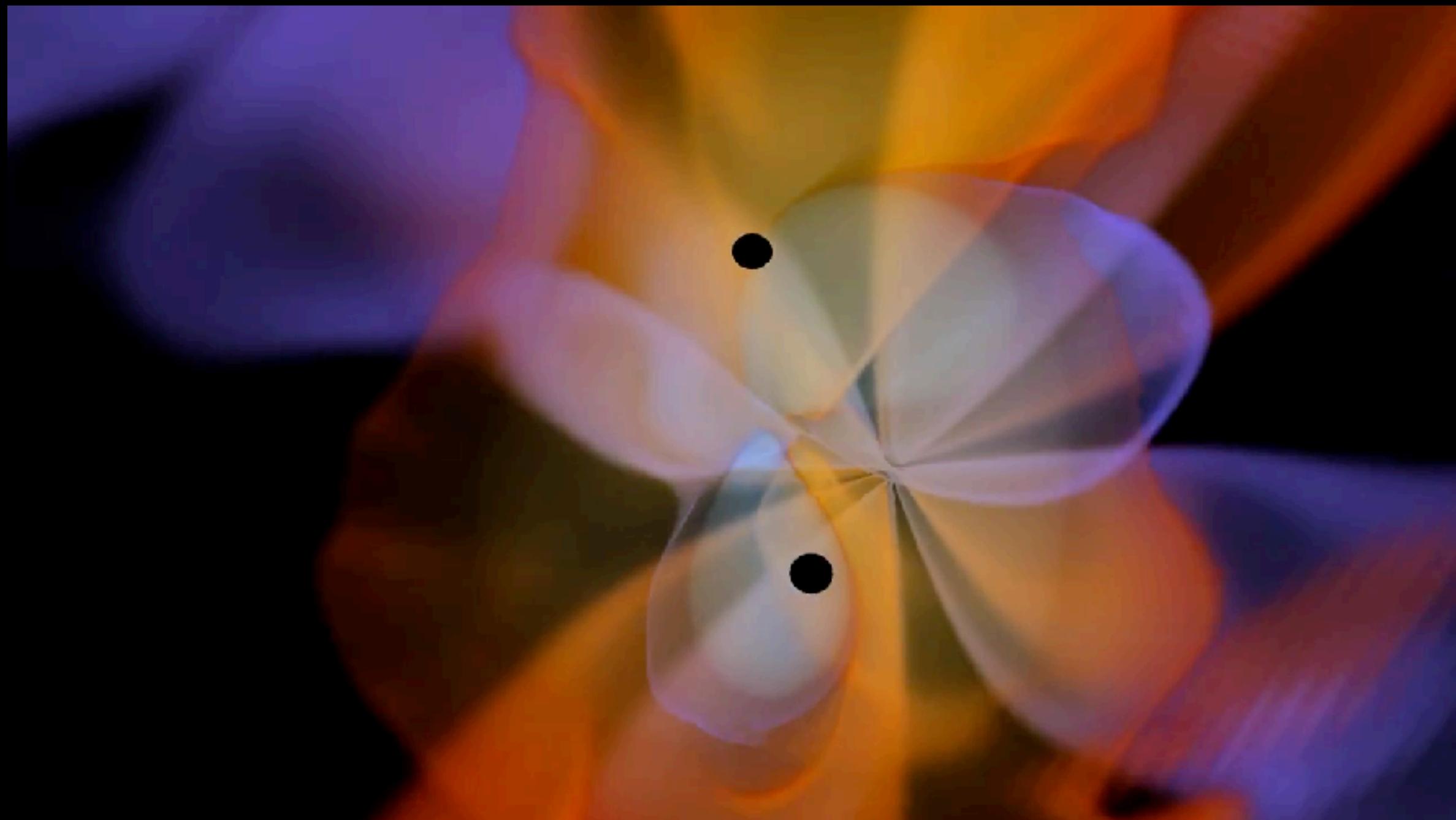
$t/\mu^3 = 24.0000$



BH collisions in higher dimensions



Numerical relativity with AMR



www.grtcollaboration.org

- Open source
- Hybrid MPI/OpenMP
- Vectorised simd AVX512
- (Ported to GPUs)

prerequisites:

gcc/intel, fortran, mpi, hdf5, blas, lapack

[GRDzhadzha \(Fixed background\)](#)

[enGRenage \(1D code in python\)](#)