Fermilab 2022 GPU Cluster Acquisition

James Simone (HPC coordinator) and Tim Skirvin (HPC architect)

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Process timeline

- LQCD-ext plan calls for new compute resources at FNAL to be on-line early 2023.
- USQCD EC and SPC chairs, the FNAL HPC coordinator (J.S.) and LQCD-ext (Jo) meet and prefer a GPU cluster.
- ★ FNAL management agrees to host a GPU institutional cluster and charges an Acquisition Committee of domain experts from Lattice, HEP+CMS, Neutrino experiments, and Quantum Science with developing technical recommendations.
 - The recommendations will be sent to the FNAL/SCD Procurement Committee to write the vendor RFP and conducts the purchase.



(Some!) Procurement challenges

- Supply Chain Ongoing world-wide delays have already delayed the process and will specifically hurt interconnect and GPU timelines.
- Schedule Delay The procurement timeline is very tight. The buy must be awarded to a vendor before the end of FY22.
- Budget We will design an institutional cluster with input from CMS + HEP, the neutrino experiments, and Quantum Science. IC model: pool budgets to build something better. Funding commitment, however, is currently limited to just lattice QCD sources.
- Scheduling / Utilization A relatively small but powerful cluster. Prolonged downtime of even a single worker is costly. "Edge effects" makes job scheduling challenging on a small system.



Acquisition Committee

- Members: Peter Boyle, Chulwoo Jung, Thomas Junk (Neutrino), Dave Mason (CMS), Kevin Pedro (CMS), Gabe Perdue (Quantum + Neutrino), J. Simone (chair), Amitoj Singh, Tim Skirvin (co-chair), Frank Winter, and Mike Wagman.
- Formulate requirements, "feeds and speeds", etc, needed to meet the computational needs of the stakeholders.
- Identify potential benchmarks to be used to grade system performance. Make recommendations to the procurement committee.
- Examine vendor offerings and develop technical recommendations from the alternatives.
- Examine budget and spending scenarios for the new cluster.
- Report work to USQCD governance and Fermilab CD management. Transmit recommendations to the CD procurement committee.



Role of benchmarks

- Specifying benchmarks is an important part of the procurement process as well as rating the performance of existing USQCD resources.
- Many lattice QCD applications are good candidates for benchmarking.
- An impediment is a lack of good documentation and scripts covering steps need to build and run the code.
- Containerized pre-built benchmarks can eliminate the built steps. See specifications for MILC and Grid using NVIDIA's HPC Container maker tool.
- A community tabulation of benchmark results on different hardware would be very helpful!



The Fermilab LQ cluster complex

- The new GPU cluster "LQ2" will be integrated with the Fermilab LQ1 cluster.
- Convenient for users.
- Cost savings through sharing of existing LQCD services.
- LQ2 will share login servers and slurm batch system with LQ1.
- Shared /home, Lustre, and /project file systems.



Technical recommendations

GPU Model:	NVIDIA A100-80 SXM	AMD MI250
GPU HBM2e Memory	80 GB	128 GB
GPU Interconnect	NVlink mesh	Infinity Fabric mesh
GPU Count	4 per node	
GPU-CPU Connect	PCIe Gen4 or better x16 lanes	
CPU Architecture	Intel Xeon or AMD EPYC	
CPU Cores	\geq 32	
System RAM	≥ 1 <i>TB</i>	
User Scratch Space	\geq 1 TB local SSD or disk	

Interconnect to provive 400 Gbps BW per worker from either HDR InfiniBand (200 Gbps per port) or OmniPath (100 Gbps per port).

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Recommended GPU connection topology



Example: Dell XE8545. Four A100 GPUs are interconnected by a point-to-point 600 GB/s NVlink mesh. Here each GPU is connected via PCIe Gen4 (x16) links to a CPU.

Considering the GPU options

AMD MI250

- + Strategic choice to foster pricing pressure.
- + Good performance specifications on paper.
- LQCD frameworks are being ported, tested and tuned.
- Few HEP applications proven to run well.
- Learning curve for users.
- New operational experience.

NVIDIA A100

- + The default choice and market leader.
- + Good performance specs.
- + Frameworks originally developed on NVIDIA.
- + HEP development mostly on NVIDIA.
- + Familiar to users.
- + Long experience.

Might AMD close the gap through very aggressive pricing combined with excellent performance on all benchmarks?

Procurement will not be just best price/performance but "Best value with tradeoffs" scoring.